Meshfree Approximation with MATLAB Lecture V: "Optimal" Shape Parameters for RBF Approximation Methods

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Outline

- Rippa's LOOCV Algorithm
- LOOCV with Riley's Algorithm
- IOOCV for Iterated AMLS
- 4 LOOCV for RBF-PS Methods



Remarks and Conclusions



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Motivation

We saw earlier that the "correct" shape parameter ε plays a number of important roles:

- it determines the accuracy of the fit,
- it is important for numerical stability,
- it determines the speed of convergence,
- it is related to the saturation error of stationary approximation.



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In many applications the "best" ε is determined by "trial-and-error".

We now consider the use of cross validation.



Leave-One-Out Cross-Validation (LOOCV)

Proposed by [Rippa (1999)] (and already [Wahba (1990)] and [Dubrule '83]) for RBF interpolation systems Ac = fFor a fixed k = 1, ..., N and fixed ε , let

$$\mathcal{P}_{f}^{[k]}(\boldsymbol{x},\varepsilon) = \sum_{j=1 \atop j \neq k}^{N} c_{j}^{[k]} \Phi_{\varepsilon}(\boldsymbol{x},\boldsymbol{x}_{j})$$

be the RBF interpolant to training data $\{f_1, \ldots, f_{k-1}, f_{k+1}, \ldots, f_N\}$, i.e., $\mathcal{P}_f^{[k]}(\boldsymbol{x}_i) = f_i, \qquad i = 1, \ldots, k-1, k+1, \ldots, N.$



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Let

$$m{e}_k(arepsilon) = m{f}_k - \mathcal{P}_f^{[k]}(m{x}_k,arepsilon)$$

be the error at the one validation point \boldsymbol{x}_k not used to determine the interpolant.



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Find

$$\varepsilon_{opt} = \operatorname{argmin} \|\boldsymbol{e}(\varepsilon)\|, \qquad \boldsymbol{e} = [\boldsymbol{e}_1, \dots, \boldsymbol{e}_N]^T$$

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- Add a loop over ε
- Compare the error norms for different values of the shape parameter
- ε_{opt} is the one which yields the minimal error norm



Image: A matrix

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Problem: computationally very expensive, i.e., $O(N^4)$ operations **Advantage**: does not require knowledge of the solution



Does this work?



Figure: Optimal ε curves for trial and error (left) and for LOOCV (right) for 1D Gaussian interpolation.

N	3	5	9	17	33	65
trial-error	2.3246	5.1703	4.7695	5.6513	6.2525	6.5331
LOOCV	0.0401	0.0401	3.2064	5.7715	5.9319	6.9339

Table: Values of "optimal" ε .



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A more efficient formula

Rippa (and also Wahba and Dubrule) showed that computation of the error components can be simplified to a single formula

$$\mathbf{e}_k = rac{\mathbf{C}_k}{\mathbf{A}_{kk}^{-1}},$$

where

- c_k : kth coefficient of full interpolant \mathcal{P}_f
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Remark

- c_k and A⁻¹ need to be computed only once for each value of ε, so we still have O(N³) computational complexity.
- Can be vectorized in MATLAB: e = c./diag(inv(A)).

 We can again use a naive approach and run a loop over many different values of ε.



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- To be more efficient, we implement a "cost function", and then apply a minimization algorithm.



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Program (CostEps.m)

```
1 function ceps = CostEps(ep,r,rbf,rhs)
2 A = rbf(ep,r);
3 invA = pinv(A);
4 errorvector = (invA*rhs)./diag(invA);
5 ceps = norm(errorvector);
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```

Possible calling sequence for the cost function:

ep = fminbnd(@(ep) CostEps(ep,DM,rbf,rhs),mine,maxe);



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Program (RBFInterpolation_sDLOOCV.m)

```
1
   s = 2; N = 289; gridtype = 'h'; M = 500;
 2
   global rbf; rbf_definition; mine = 0; maxe = 20;
 3
   [dsites, N] = CreatePoints(N, s, gridtype);
 4
   ctrs = dsites;
 5
   epoints = CreatePoints(M, s, 'r');
 6
   rhs = testfunctionsD(dsites);
 7
   DM = DistanceMatrix (dsites, ctrs);
 8
    ep = fminbnd(@(ep) CostEps(ep,DM,rbf,rhs),mine,maxe);
 9
   IM = rbf(ep, DM);
10
   DM = DistanceMatrix(epoints,ctrs);
11
   EM = rbf(ep, DM);
12
   Pf = EM * (IM \land rhs);
13
   exact = testfunctionsD(epoints);
14
   maxerr = norm(Pf-exact, inf)
15
   rms err = norm(Pf-exact)/sqrt(M)
```

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$$e_k=\frac{c_k}{A_{kk}^{-1}},$$

we need to adapt Riley to find both c and A^{-1} .



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Simple (and cheap):

Vectorize Riley's algorithm so that it can handle multiple right-hand sides, i.e., solve

$$A\boldsymbol{c} = [\boldsymbol{f} \ \boldsymbol{l}]$$
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In fact, the beauty of MATLAB is that the code for Riley.m does not change at all.

MATLAB Algorithm for Cost Function using Riley

```
1 function ceps = CostEps(ep,r,rbf,rhs)
2 A = rbf(ep,r);
3 invA = pinv(A);
4 errorvector = (invA*rhs)./diag(invA);
5 ceps = norm(errorvector);
```

Program (CostEpsRiley.m)

```
1 function ceps = CostEpsRiley(ep,r,rbf,rhs)
2 A = rbf(ep,r);
3 mu = 1e-11;
% find solution of Ax=b and A^-1
4 D = Riley(A,[rhs eye(size(A))],mu);
5 errorvector = D(:,1)./diag(D(:,2:end));
6 ceps = norm(errorvector);
```

Program (RBFInterpolation_sDLOOCVRiley.m)

```
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   s = 2; N = 289; gridtype = 'h'; M = 500;
 2
   global rbf; rbf definition;
 3
   mine = 0; maxe = 20; mu = 1e-11;
 3
   [dsites, N] = CreatePoints(N, s, gridtype);
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   ctrs = dsites;
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   rhs = testfunctionsD(dsites);
 7 DM = DistanceMatrix(dsites,ctrs);
 8a ep = fminbnd(@(ep) CostEpsRiley(ep,DM,rbf,rhs,mu),...
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15
   maxerr = norm(Pf-exact, inf)
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   rms err = norm(Pf-exact)/sqrt(M)
```

Data	900 uniform	900 Halton	2500 uniform	2500 Halton
$\varepsilon_{opt,pinv}$	5.9725	7.0165	6.6974	6.1277
RMS-err	1.6918e-06	4.6326e-07	1.9132e-08	2.0648e-07
cond(A)	8.813772e+19	1.433673e+19	2.835625e+21	7.387674e+20
$\varepsilon_{opt,Riley}$	5.6536	5.9678	6.0635	5.6205
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Table: Interpolation with Gaussians to 2D Franke function.



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Table: Interpolation with Gaussians to 2D Franke function.

Remark

- LOOCV with Riley is much faster than with pinv and of similar accuracy.
- If we use backslash in CostEps, then results are less accurate than with pinv

e.g., N = 900 uniform: RMS-err= 5.1521*e*-06 with $\varepsilon = 7.5587$.

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Recall

$$\mathcal{Q}_{f}^{(n)}(\boldsymbol{x}) = \boldsymbol{\Phi}_{\varepsilon}^{T}(\boldsymbol{x}) \sum_{\ell=0}^{n} (I - A_{\varepsilon})^{\ell} \boldsymbol{f}$$

Now we find both

- a good value of the shape parameter ε ,
- and a good stopping criterion that results in an optimal number, *n*, of iterations.



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For the latter to make sense we note that for noisy data the *iteration* acts like a noise filter. However, after a certain number of iterations the noise will begin to feed on itself and the quality of the approximant will degrade.



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Lecture V

In [F. & Zhang (2007b)] two algorithms were presented. We discuss one of them.



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Rippa's algorithm was designed for LOOCV of interpolation problems. Therefore, convert IAMLS approximation to similar formulation.



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$$A\sum_{\ell=0}^n (I-A)^\ell \mathbf{f} = \mathcal{Q}_{\mathbf{f}}^{(n)},$$

where $\mathcal{Q}_{f}^{(n)}$ is the IAMLS approximant evaluated on the data sites. This is a linear system with system matrix *A*, but right-hand side vector $\mathcal{Q}_{f}^{(n)}$. We want *f* on the right-hand side.



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where $\mathcal{Q}_{f}^{(n)}$ is the IAMLS approximant evaluated on the data sites. This is a linear system with system matrix *A*, but right-hand side vector $\mathcal{Q}_{f}^{(n)}$. We want *f* on the right-hand side. Therefore, multiply both sides by

$$\left[\sum_{\ell=0}^{n} \left(I-A\right)^{\ell}\right]^{-1} A^{-1}$$

and obtain

$$\left[\sum_{\ell=0}^{n} (I-A)^{\ell}\right]^{-1} \left(\sum_{\ell=0}^{n} (I-A)^{\ell} f\right) = f.$$

Now

$$\left[\sum_{\ell=0}^{n} \left(I-A\right)^{\ell}\right]^{-1} \left(\sum_{\ell=0}^{n} \left(I-A\right)^{\ell} f\right) = f$$

is in the form of a standard interpolation system with

• system matrix
$$\left[\sum_{\ell=0}^{n} (I-A)^{\ell}\right]^{-1}$$
,
• coefficient vector $\sum_{\ell=0}^{n} (I-A)^{\ell} f$,

• and the usual right-hand side *f*.

Remark

The matrix
$$\sum_{\ell=0}^{n} (I - A)^{\ell}$$
 is a truncated Neumann series approximation of A^{-1} .

$$\left[\sum_{\ell=0}^{n} \left(I-A\right)^{\ell}\right]^{-1} \left(\sum_{\ell=0}^{n} \left(I-A\right)^{\ell} f\right) = f$$



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$$\left[\sum_{\ell=0}^{n} (I-A)^{\ell}\right]^{-1} \left(\sum_{\ell=0}^{n} (I-A)^{\ell} f\right) = f$$

Now formula for components of the error vector becomes

$$e_{k} = \frac{c_{k}}{(\text{sytem matrix})_{kk}^{-1}} = \frac{\left[\sum_{\ell=0}^{n} (I-A)^{\ell} \mathbf{f}\right]_{k}}{\left[\sum_{\ell=0}^{n} (I-A)^{\ell}\right]_{kk}}$$



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No matrix inverse required!



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No matrix inverse required!

Numerator and denominator can be accumulated iteratively. **Numerator:** take k^{th} component of

$$v^{(0)} = f, \qquad v^{(n)} = f + (I - A) v^{(n-1)}$$

Denominator: take *k*th diagonal element of

$$M^{(0)} = I,$$
 $M^{(n)} = I + (I - A) M^{(n-1)}$





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First compute

$$I-A=X\Lambda X^{-1},$$

where

- A: diagonal matrix of eigenvalues of I A,
- X: columns are eigenvectors.



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so that, for any fixed *n*,

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Need only diagonal elements of this. Since $M^{(n)}$ is diagonal this can be done efficiently as well.

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Algorithm (for iterated AMLS with LOOCV)

Fix ε . Perform an eigen-decomposition

 $I - A = X \Lambda X^{-1}$

Initialize $v^{(0)} = f$ and $M^{(0)} = I$ For n = 1, 2, ...

Perform the updates

$$\mathbf{v}^{(n)} = \mathbf{f} + (I - A) \mathbf{v}^{(n-1)}$$

 $M^{(n)} = I + \Lambda M^{(n-1)}$

Compute the cost vector (using MATLAB notation)

$$\boldsymbol{e}^{(n)} = \boldsymbol{v}^{(n)}./ ext{diag}(X * \boldsymbol{M}^{(n)}/X)$$

If
$$\| \boldsymbol{e}^{(n)} \| - \| \boldsymbol{e}^{(n-1)} \| < tol$$

Stop the iteration
end

end

Also finds optimal stopping value for n

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Ridge regression or smoothing splines

(see, e.g., [Kimeldorf & Wahba (1971)])

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$$\min_{\boldsymbol{c}} \left\{ \boldsymbol{c}^{\mathsf{T}} \boldsymbol{A} \boldsymbol{c} + \gamma \sum_{j=1}^{N} \left(\mathcal{P}_{f}(\boldsymbol{x}_{j}) - f_{j} \right)^{2} \right\},\$$



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Equivalent to solving

$$\left(\boldsymbol{A}+\frac{1}{\gamma}\boldsymbol{I}\right)\boldsymbol{c}=\boldsymbol{f}.$$



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Equivalent to solving

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Just like before, so LOOCV error components given by

$$\boldsymbol{e}_{k} = \frac{\left[\left(\boldsymbol{A} + \frac{1}{\gamma}\boldsymbol{I}\right)^{-1}\boldsymbol{f}\right]_{k}}{\left(\boldsymbol{A} + \frac{1}{\gamma}\boldsymbol{I}\right)^{-1}_{kk}}.$$



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The "optimal" values of the shape parameter ε and the smoothing parameter γ are determined in a nested manner. We now use a new cost function CostEpsGamma

```
Program (CostEpsGamma.m)
```

```
1 function ceg = CostEpsGamma(ep,gamma,r,rbf,rhs,ep)
2 A = rbf(ep,r);
3 A = A + eye(size(A))/gamma;
4 invA = pinv(A);
5 errorvector = (invA*rhs)./diag(invA);
6 ceg = norm(errorvector);
```

For a fixed initial ε we find the "optimal" γ followed by an optimization of <code>CostEpsGamma</code> over $\varepsilon.$

The algorithm terminates when the difference between to successive optimization runs is sufficiently small.



۸ I	/ =	9	25	81	289	1089
AMLS	RMSerr	4.80e-3	1.53e-3	6.42e-4	4.39e-4	2.48e-4
	ε	1.479865	1.268158	0.911530	0.652600	0.468866
	no. iter.	7	6	6	4	3
	time	0.2	0.4	1.0	5.7	254
Ridge	RMSerr	3.54e-3	1.62e-3	7.20e-4	4.57e-4	2.50e-4
	ε	2.083918	0.930143	0.704802	0.382683	0.181895
	γ	100.0	100.0	47.324909	26.614484	29.753487
	time	0.3	1.2	1.1	21.3	672

Table: Comparison of IAMLS and ridge regression using Gaussians for noisy data sampled at Halton points.

See [F. & Zhang (2007a)]



RBF-PS methods

Adapt Rippa's LOOCV algorithm for RBF-PS methods



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RBF-PS methods

Adapt Rippa's LOOCV algorithm for RBF-PS methods Instead of Ac = f with components of the cost vector determined by

$$e_k = rac{C_k}{A_{kk}^{-1}}$$

we now have (due to the symmetry of A)

$$D = A_{\mathcal{L}}A^{-1} \iff AD^T = (A_{\mathcal{L}})^T$$



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we now have (due to the symmetry of A)

$$D = A_{\mathcal{L}}A^{-1} \quad \Longleftrightarrow \quad AD^T = (A_{\mathcal{L}})^T$$

so that the components of the cost matrix are given by

$$E_{k\ell}=\frac{(D^T)_{k\ell}}{A_{kk}^{-1}}.$$



In MATLAB this can again be vectorized:

Program (CostEpsLRBF.m)

```
1 function ceps = CostEpsLRBF(ep,DM,rbf,Lrbf)
2 N = size(DM,2);
3 A = rbf(ep,DM);
4 rhs = Lrbf(ep,DM)';
5 invA = pinv(A);
6 errormatrix = (invA*rhs)./repmat(diag(invA),1,N);
7 ceps = norm(errormatrix(:));
```



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The function Lrbf creates the matrix $A_{\mathcal{L}}$. For the Gaussian RBF and the Laplacian differential operator this could look like

Lrbf = $@(ep,r) 4 \cdot ep^2 \cdot exp(-(ep \cdot r) \cdot 2) \cdot ((ep \cdot r) \cdot 2 - 1);$



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Remark

For differential operators of odd order one also needs difference matrices.

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Lecture V

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Example (2D Laplace equation, Program 36 of [Trefethen (2000)])

$$u_{xx} + u_{yy} = 0, \quad x, y \in (-1, 1)^2,$$

with piecewise defined boundary conditions

$$u(x,y) = {{{ {5} \atop {1 \over 5}} \sin^4(\pi x)}, \quad y=1 \ {
m and} \ -1 < x < 0,} \ {{u(x,y)} = {{1 \over 5} \sin(3\pi y)}, \quad x=1,} \ 0, \qquad {
m otherwise}.}$$



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Figure: Solution of the Laplace equation using a Chebyshev PS approach (left) and cubic Matérn RBFs with $\varepsilon = 0.362752$ (right) with 625 collocation points.



Example (2D Helmholtz equation, Program 17 in [Trefethen (2000)])

$$u_{xx} + u_{yy} + k^2 u = f(x, y), \quad x, y \in (-1, 1)^2,$$

with boundary condition u = 0 and

$$f(x, y) = \exp\left(-10\left[(y-1)^2 + (x-\frac{1}{2})^2\right]\right).$$



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Image: A matrix

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Figure: Solution of 2-D Helmholtz equation with 625 collocation points using the Chebyshev pseudospectral method (left) and Gaussians with $\varepsilon = 2.549243$ (right).

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Example (Allen-Cahn equation, Program 35 in [Trefethen (2000)]) Most challenging for the RBF-PS method.

$$u_t = \mu u_{xx} + u - u^3, \qquad x \in (-1, 1), \ t \ge 0,$$

with parameter $\mu = 0.01$, initial condition

$$u(x,0) = 0.53x + 0.47 \sin\left(-\frac{3}{2}\pi x\right), \qquad x \in [-1,1],$$

and non-homogeneous (time-dependent) boundary conditions

$$u(-1, t) = -1$$
 and $u(1, t) = \sin^2(t/5)$.

The solution to this equation has three steady states (u = -1, 0, 1) with the two nonzero solutions being stable. The transition between these states is governed by the parameter μ .

The unstable state should vanish around t = 30.



Figure: Solution of the Allen-Cahn equation using the Chebyshev pseudospectral method (left) and a cubic Matérn functions with $\varepsilon = 0.350920$ (right) with 21 Chebyshev points.



Summary

- Several applications of LOOCV:
 - RBF interpolation (with and without Riley),
 - IAMLS,
 - ridge regression,
 - RBF-PS
- Riley more efficient than pinv
- IAMLS method performs favorably when compared to ridge regression for noisy data (no dense linear systems solved)
- LOOCV algorithm for finding an "optimal" shape parameter for Kansa's method in [Ferreira *et al.* (2007)]



Future work or work in progress:

- variable shape parameters (e.g., [Kansa & Carlson (1992), Fornberg and Zuev (2007)])
 - potential for improved accuracy and stability
 - challenging at the theoretical level
 - difficult multivariate optimization problem
- other criteria for "optimal" ε
 - compare Fourier transforms of kernels with data
 - maximum likelihood



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