



# Animals and 2-Motzkin Paths

Wen-jin Woan<sup>1</sup>

Department of Mathematics

Howard University

Washington, DC 20059

USA

[wwoan@howard.edu](mailto:wwoan@howard.edu)

## Abstract

We consider an animal  $S$  as a set of points in the coordinate plane that are reachable from the origin  $(0, 0)$  through points in  $S$  by steps from  $\{(1, 0), (0, 1), (1, 1), (-1, -1)\}$ . In this paper, we give a combinatorial bijection with 2-Motzkin paths, i.e., the Motzkin paths with two different horizontal steps.

## 1 Introduction

We start by dividing the plane into eight equal octants. In this paper we count animals  $A_i$ ,  $1 \leq i \leq 3$ , in the first  $i$  octants. The count of  $A_1$  was first done by Gouyou-Beauchamps and Viennot [5] and the idea of classifying it by the number of points lying on the  $x$ -axis is due to Aigner [1]. Bousquet-Melou [3] includes the possibility of diagonal steps, which changes the count of  $A_3$  from  $3^n$  to  $4^n$ , and that is the case we will consider here. In Theorems 8, 13, and 18 we give a bijection between animals and 2-Motzkin paths. For definitions and references, see Stanley [7].

**Definition 1** An **animal**  $S$  is a set of points in the  $xy$ -plane with integer coordinates that satisfy the following conditions:

1.  $(0, 0) \in S$ ,
2. if  $(a, b) \in S$  and  $b \neq -a$ , let  $C(a, b) := \{(a-1, b), (a, b-1), (a-1, b-1)\}$ , then  $C(a, b) \cap S \neq \emptyset$ ,
3. if  $(0, 0) \neq (-b, b) \in S$ , then  $(-(b-1), (b-1)) \in S$ .

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<sup>1</sup>Author's current address: 2103 Opal Ridge, Vista, CA 92081, USA.

For  $A_1$  we require also that  $0 \leq b \leq a$ , i.e., the first octant. For  $A_2$  we want  $0 \leq a, b$ , i.e., the first quadrant or the first two octants. Then  $A_3$  is defined by  $0 \leq b$  and  $a + b \geq 0$ , i.e., the first three octants.

**Definition 2** We start with partial Motzkin paths beginning at  $(0,0)$  with steps from  $\{U = (1, 1), D = (1, -1), H = (1, 0)\}$ . Then bicoloring the horizontal steps we have partial 2-Motzkin paths with steps from  $\{U = (1, 1), D = (1, -1), H_r = (1, 0)$  and  $H_g = (1, 0)\}$ , where  $H_r$  is a horizontal step colored red and where  $H_g$  is a horizontal step colored green. Let  $M(n) = M_3(n)$  be the set of all partial 2-Motzkin paths of  $n$  steps, let  $M_2(n) \subset M_3(n)$  be the set of paths that never go below the  $x$ -axis and let  $M_1(n) \subset M_2(n)$  denote the set of paths that end on  $x$ -axis at  $(n, 0)$  and let  $m_i(n) = |M_i(n)|$  and  $m_i(n, k) = |M_i(n, k)|$ , where  $M_i(n, k)$  is the set of partial 2-Motzkin paths that end at  $(n, k)$ .

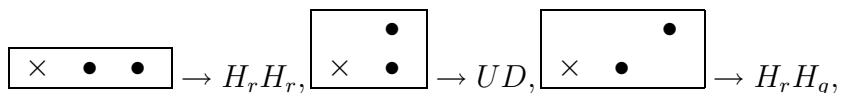
For  $m, k \leq 6$ , the entries  $(m_3(n, k))$  and  $(m_2(n, k))$  are as follows:

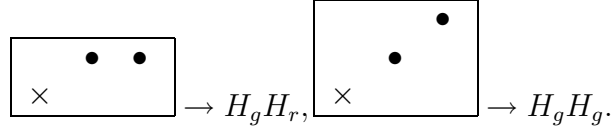
$$(m_3(n, k)) = \begin{bmatrix} n/k & -5 & -4 & -3 & -2 & -1 & 0 & 1 & 2 & 3 & 4 & 5 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 1 & 2 & 1 & 0 & 0 & 0 & 0 \\ 2 & 0 & 0 & 0 & 1 & 4 & 6 & 4 & 1 & 0 & 0 & 0 \\ 3 & 0 & 0 & 1 & 6 & 15 & 20 & 15 & 6 & 1 & 0 & 0 \\ 4 & 0 & 1 & 8 & 28 & 56 & 70 & 56 & 28 & 8 & 1 & 0 \\ 5 & 1 & 10 & 45 & 120 & 210 & 252 & 210 & 120 & 45 & 10 & 1 \end{bmatrix},$$

$$(m_2(n, k)) = \begin{bmatrix} n/k & 0 & 1 & 2 & 3 & 4 & 5 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & 0 & 0 & 0 & 0 \\ 2 & 5 & 4 & 1 & 0 & 0 & 0 \\ 3 & 14 & 14 & 6 & 1 & 0 & 0 \\ 4 & 42 & 48 & 27 & 8 & 1 & 0 \\ 5 & 132 & 165 & 110 & 44 & 10 & 1 \end{bmatrix}.$$

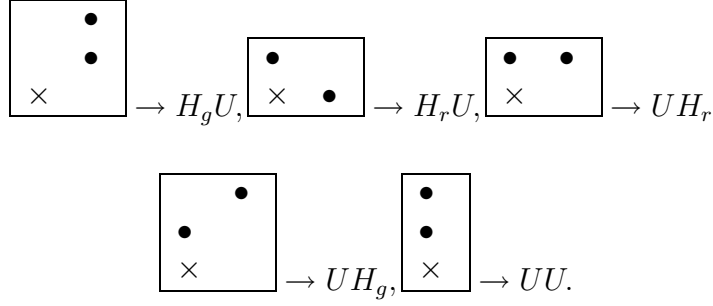
Let  $A(n)$  be the set of all animals of size  $n = |S - \{(0, 0)\}|$ , i.e., we do not count the origin  $(0, 0)$  for the size. Let  $A_i(n)$  be the set of animals in the first  $i$  octants of size  $n$  and  $a_i(n) = |A_i(n)|$  be the number of elements. We shall construct a bijection between  $A_i(n)$  and  $M_i(n)$ .

**Example 3** For  $n = 2$ , we illustrate the 5 elements in  $A_1(2)$ , and their counterparts in  $M_1(2)$ ;  $\times$  marks source points on the line  $y = -x$ . Note that the lowest source point is the origin,  $(0, 0)$ .

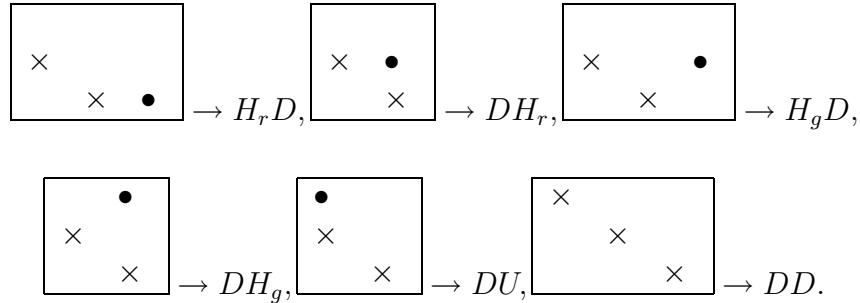




Both  $A_2(2)$  and  $M_2(2)$  have 10 elements. The following 5 elements are those not in  $A_1(2)$ :



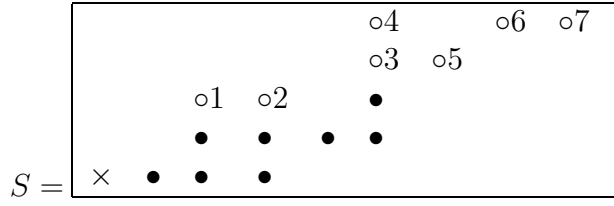
We have 16 elements in  $A_3(2), M_3(2)$ . The following 6 elements are those not in  $A_2(2)$



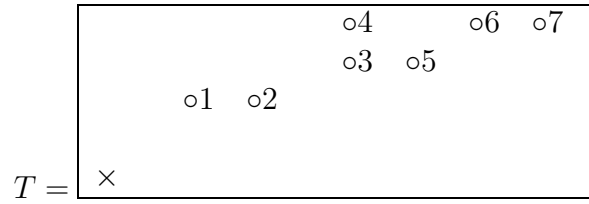
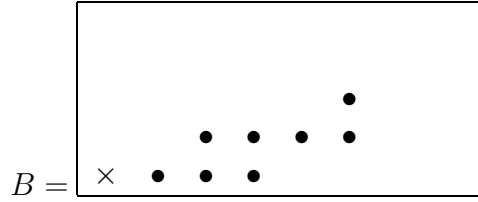
**Algorithm 4** We describe a decomposition method of an animal into two smaller parts, the top  $T$  and the bottom  $B$ . The bottom part is an animal while the top part will be an animal after we apply Algorithm 5. Let  $S$  be an animal and start the partition path at  $P_S(a_0, a_0)$  at a point  $(a_0, a_0)$  with the least  $a_0 > 0$ . If  $(a_i, b_i) \in S$ , go  $E = (1, 0)$  one unit; otherwise go diagonally  $D = (1, 1)$  one unit. Keep going until there are no more points in  $S$  with larger first coordinate than this point. Let  $T \subset S$  be the set of points on or above the path and let  $B \subset S$  denote the set of points below the path.

**Algorithm 5** Let us define  $T(i)$  inductively:  $T(1) = T$ , and  $T(i+1)$  is constructed from  $T(i)$  by replacing each  $(a, b) \in T(i)$  with  $(a-1, b-1)$  whenever  $C(a, b) \cap T(i) = \emptyset$  and  $a, b > 0$ . Continue until  $T(i+1) = T(i) = T'$ .

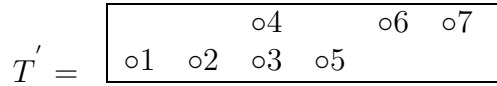
**Example 6** For the following example  $S$ , we start with  $(2, 2)$  and by Algorithm 4 the partition path of  $S$  is  $P = EEDEEDE$ , i.e.,  $(2, 2) \rightarrow (3, 2) \rightarrow (4, 2) \rightarrow (5, 3) \rightarrow (6, 3) \rightarrow (7, 3) \rightarrow (8, 4) \rightarrow (9, 4)$ ,



The partition path partitions  $S$  into  $B, T$  as follows:



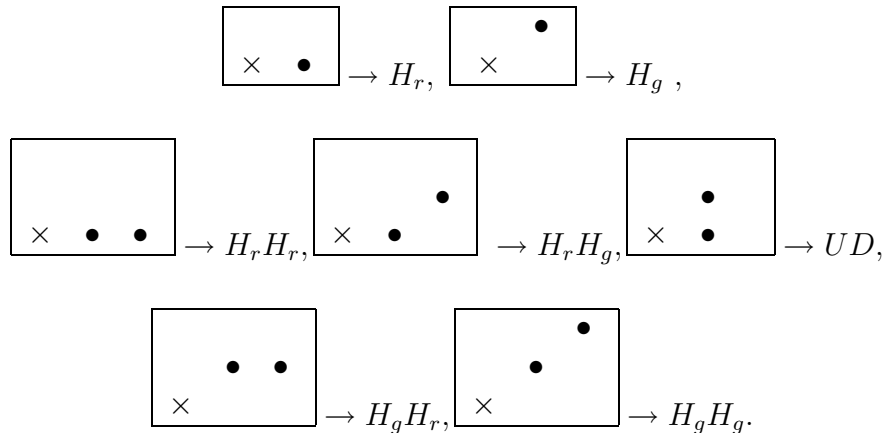
Applying Algorithm 5 on  $T$ , we have



## 2 Animals $A_1(m)$ and 2-Motzkin Paths $M_1(m)$

Here we construct a bijection between animals and 2-Motzkin paths. For other bijections and partitions, see [2, 4].

**Example 7** For  $m = 1, 2$ .  $A_1(m) \Leftrightarrow M_1(m)$



**Theorem 8** *The number of the animals in the first octant of size  $n$  is given by  $c_{n+1}$ , the  $(n + 1)^{th}$  Catalan number.*

**Proof.** By induction, assume that the theorem is true for size less than  $n$ . Let  $S \in A_1(n)$ . We apply Algorithm 4 by starting at the smallest  $d > 0$  such that  $(d, d) \in S$  to partition  $S$  into  $T, B$ . We apply Algorithm 5 to obtain the  $T'$ . Let  $B \rightarrow B' \in A_1(k - 1)$ , by removing the first point (the origin). If  $T' = \emptyset$ , then  $B'$  is of size  $k - 1 = n - 1$ , the first step is  $H_r$  and by induction  $S \rightarrow H_r B^*$ . If  $B' = \emptyset$ , then the first step is  $H_g$  and by induction  $S \rightarrow H_g T^*$ . Otherwise, the first step is  $U$  and the  $k^{th}$  step is  $D$ , by induction fill in steps 2 to  $(k - 1)$  by  $B' \rightarrow B^*$  and steps  $(k + 1)^{th}$  to the  $n^{th}$  by  $T' \rightarrow T^*$ , i.e.,  $S \rightarrow P = U(B^*)D(T^*)$ .

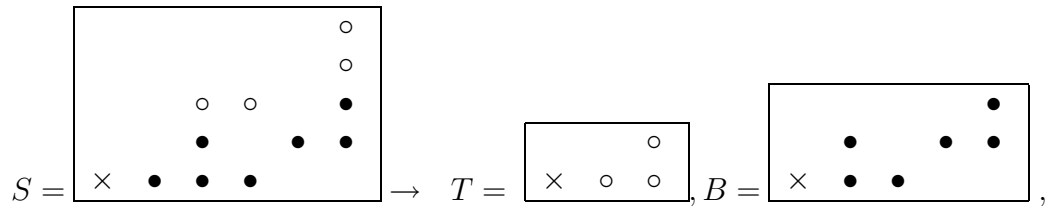
Conversely, by induction let  $P = a_1 a_2 \cdots a_n \in M_1(n)$ . If  $a_1 = H_r$ , then  $P' = a_2 a_3 \cdots a_n$  is of size  $m - 1$ , by induction  $P' \rightarrow S^*$  and  $S = (S^* + (1, 0)) \cup \{(0, 0)\} \in A_1(n)$  (shift  $S^*$  to the right one unit). If  $a_1 = H_g$ , then  $S = \{S^* + (1, 1) \cup (0, 0)\}$  (shift  $S^*$  diagonally up one unit). If  $a_1$  is  $U$ , then find the first  $k$  such that  $a_1 a_2 \cdots a_k \in M(k)$ ,  $B = a_2 a_3 \cdots a_{k-1}$  and  $T = a_{k+1} a_{k+2} \cdots a_n$ . By induction  $T \rightarrow T^*$ ,  $B \rightarrow B^* \rightarrow B' = (B^* + (1, 0)) \cup \{(0, 0)\}$ . Let  $T' = T^* + (j + 1, j + 1)$ , where  $j = \max\{b : (a, b) \in B\}$ , and then apply Algorithm 5 by starting with the union of  $B'$  and  $T'$ . By induction the total count is

$$\begin{aligned} a_1(n) &= a_1(n - 1) + a_1(n - 2)a_1(0) + a_1(n - 3)a_1(1) + a_1(n - 4)a_1(2) + \cdots \\ &= c_n c_0 + c_{n-1} c_1 + c_{n-2} c_2 + \cdots + c_0 c_{n-1} \\ &= \sum_{i=0}^n c_{n-i} c_i = c_{n+1}, \end{aligned}$$

where the first term represents the case that  $T$  is empty and the second term represents the case that  $T$  is one point. Similarly, the last term represents the case that  $B$  is empty and next-to-last term represents the case that  $B$  is one point.

The generating function is  $\sum a_1(n)x^n = 1 + 2x + 5x^2 + 14x^3 + 42x^4 + \cdots = C^2$ .

**Example 9** This example is for the first part of the proof in Theorem 8. The partition path is  $(2, 2) \rightarrow (3, 2) \rightarrow (4, 2) \rightarrow (5, 3) \rightarrow (6, 3)$ , which partitions  $S$  into two animals  $T, B$ . By induction we produce 2-Motzkin paths  $T^*$  and  $B^*$ , and by Theorem 8 we produce a 2-Motzkin path  $P$  for  $S$ .



$$P = U(B^*)D(T^*) \rightarrow U(UH_r H_g UDD)D(H_r UD).$$

**Example 10** This example is for the converse of the bijection. We start with a 2-Motzkin path  $P = U(UH_rDH_rH_rUD)D(H_rUH_rH_gH_rD)$ , locate the first  $D$  such that the path  $P$  comes back to  $x$ -axis. The subpath  $B = UH_rDH_rH_rUD$  is the section of  $P$  between the first step( $U$ ) and this  $D$ , the section after this  $D$  is the subpath  $T = H_rUH_rH_gH_rD$ . By induction we produce subanimals  $T^*$  and  $B^*$ , using Theorem 8 we produce the animal  $S$  for  $P$ .

$$T \rightarrow T^* = \begin{array}{|cccc|} \hline & & \circ 4 & \circ 6 \ \circ 7 \\ \hline \times 1 & \circ 2 & \circ 3 & \circ 5 \\ \hline \end{array}, \quad B \rightarrow B^* \rightarrow B' = \begin{array}{|cccc|} \hline & & & \bullet \\ \hline & \bullet & \bullet & \bullet \\ \hline \times & \bullet & \bullet & \bullet \\ \hline \end{array},$$

$$B' \cup T' = \begin{array}{|cccc|} \hline & & \circ 4 & \circ 6 \ \circ 7 \\ \hline & \times 1 & \circ 2 & \circ 3 \ \circ 5 \\ \hline & & & \bullet \\ \hline \bullet & \bullet & \bullet & \bullet \\ \hline \times & \bullet & \bullet & \bullet \\ \hline \end{array},$$

$$P \rightarrow S = \begin{array}{|cccc|} \hline & & \circ 4 & \circ 6 \ \circ 7 \\ \hline & & \circ 3 & \circ 5 \\ \hline & \times 1 & \circ 2 & \bullet \\ \hline \bullet & \bullet & \bullet & \bullet \\ \hline \times & \bullet & \bullet & \bullet \\ \hline \end{array}.$$

**Remark 11** Let us partition  $A_1(n)$  by the number points on the line  $y = x$ . Let  $A_1(n, k) = \{S \in A_1(n) : |S \cap \{(x, x) : x > 0\}| = k\}$  and  $a_1(n, k) = |A_1(n, k)|$ . Then the following is the matrix  $(a_1(n, k))$  for  $n, k$  up to 5:

$$\begin{bmatrix} n \backslash k & 0 & 1 & 2 & 3 & 4 & 5 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 2 & 2 & 2 & 1 & 0 & 0 & 0 \\ 3 & 5 & 5 & 3 & 1 & 0 & 0 \\ 4 & 14 & 14 & 9 & 4 & 1 & 0 \\ 5 & 42 & 42 & 28 & 14 & 5 & 1 \end{bmatrix}.$$

We say that an infinite lower triangular matrix  $L = (g, f)$  is a *Riordan matrix* if the generating function of the  $k^{th}$  column is  $gf^k$  for all  $k$ . Here  $(a_1(n, k)) = (C, xC)$ . For more about the Riordan matrix, see [6].

**Remark 12** By using the Lagrange Inversion Formula (Wilf [8]) with some index adjustment we derive the explicit formula  $a_1(n, k) = \frac{k+1}{2n-k+1} \binom{2n-k+1}{n-k}$ .

### 3 Animals $A_2(m)$ and 2-Motzkin Paths $M_2(m)$

Here we construct a bijection between animals and 2-Motzkin paths. For other bijections and partitions, see [2, 4].

**Theorem 13** *There is a bijection between  $M_2(m)$  and  $A_2(m)$ . Moreover, for all  $m \geq 0$ , we have  $a_2(m) = \binom{2m+1}{m}$ .*

**Proof.** Let  $S \in A_2(m)$ , we apply Algorithm 4 by starting at  $(0, 1)$  to partition  $S$  into  $T, B$ . Then  $B \in A_1(k)$  and by applying Algorithm 5,  $T \rightarrow T'$ . If  $T = \emptyset$ , then  $S \in A_1(m)$  and by Theorem 8 we are done. Otherwise,  $T' \rightarrow T^* = T' - (0, 1), B \rightarrow B^*$ ; and  $S \rightarrow P = B^*UT^*$ .

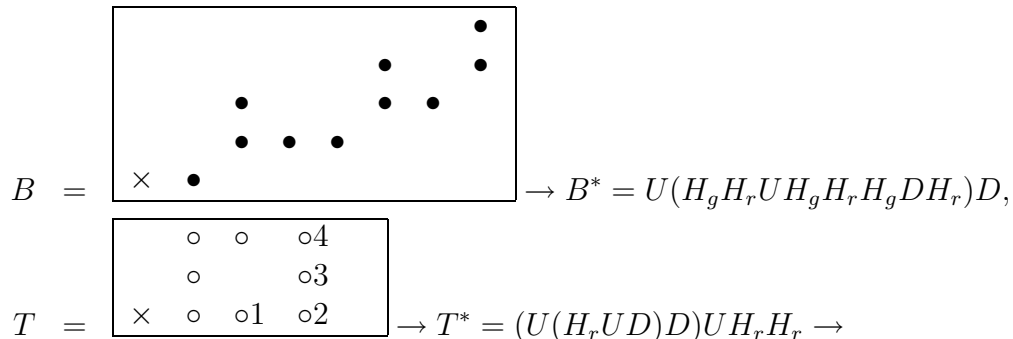
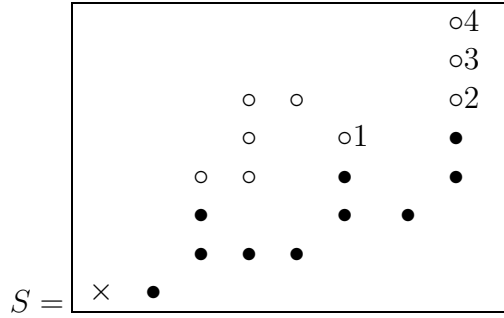
Conversely, by induction let  $P = a_1a_2 \cdots a_m \in M_2(m) - M_1(m)$ . We look for the largest  $k$  such that  $(k, 0) \in P$ , i.e., the last time  $P$  is on the  $x$ -axis. By induction  $a_1a_2 \cdots a_k \rightarrow B$  and  $a_{k+2} \cdots a_m \rightarrow T$ .  $T \rightarrow T' = T + (0, 1) \rightarrow T^* = T' + (j + 1, j + 1)$ , where  $j = \max\{b : (a, b) \in B\}$ . Apply Algorithm 5 by starting with  $B \cup T^*$ ; we have  $P \rightarrow S = (B \cup T^*)'$ .

The generating function of the counts of  $A_2(m)$  is

$$C^2(1 + xC^2 + (xC^2)^2 + (xC^2)^3 + \cdots) = \frac{C^2}{1 - xC^2} = \frac{C^2}{C\sqrt{1 - 4x}} = \frac{C}{\sqrt{1 - 4x}}.$$

These numbers appear as the nonzero entries in column one in the Pascal's Triangle.

**Example 14** This example is for the first part of Theorem 13. We start an animal  $S$  with the partition path  $(2, 3) \rightarrow (3, 3) \rightarrow (4, 3) \rightarrow (5, 4) \rightarrow (6, 4) \rightarrow (7, 5) \rightarrow (8, 5)$ , which partitions  $S$  into  $B, T$ . By induction  $B \rightarrow B^*, T \rightarrow T^*$  we derive the path  $P$ .



$$P = (B^*)U(T^*) = (UH_gH_rUH_gH_rH_gDH_rD)U(UH_rUDDUH_rH_r).$$

**Remark 15** Let us partition  $A_2(m)$  by

$$A_2(m, k) = \{S \in A_2(m) : k = \max\{b - a : (a, b) \in S\}\}$$

and  $a_2(m, k) = |A_2(m, k)|$ . By using the Lagrange Inversion Formula (Wilf [8]) and simple algebraic operations we obtain the explicit formula  $a_2(m, k) = \frac{2k+2}{2m+2} \binom{2m+2}{m-k}$ . Then by Theorem 13 the following is the matrix  $(a_2(m, k)) = (C^2, xC^2)$  for  $m, k$  up to 5:

$$\begin{bmatrix} m/k & 0 & 1 & 2 & 3 & 4 & 5 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & 0 & 0 & 0 & 0 \\ 2 & 5 & 4 & 1 & 0 & 0 & 0 \\ 3 & 14 & 14 & 6 & 1 & 0 & 0 \\ 4 & 42 & 48 & 27 & 8 & 1 & 0 \\ 5 & 132 & 165 & 110 & 44 & 10 & 1 \end{bmatrix}.$$

**Remark 16** Let us partition  $A_2(m)$  by

$$A_2^*(m, k) = \{S \in A_2(m) : k = \max\{b : (0, b) \in S\}\}$$

and  $a_2^*(m, k) = |A_2^*(m, k)|$ . The set  $A_2^*(m, 0)$  consists of two copies of  $A_2(m - 1)$ ; one copy consists of those with no points on  $x$ -axis except the origin and the other copy with such points. Hence the generating function is

$$1 + \frac{2xC}{\sqrt{1-4x}} = \frac{\sqrt{1-4x} + 2xC}{\sqrt{1-4x}} = \frac{\frac{2-C}{C} + 2xC}{\sqrt{1-4x}} = \frac{1}{\sqrt{1-4x}}.$$

Note that if  $(0, 1) \in S$ , the partition is  $T, B$  in Theorem 13 with  $B$  containing no point on  $y = x > 0$ . By using the Lagrange Inversion Formula (Wilf [8]) and simple algebraic operations we can derive the explicit formula  $a_2^*(m, k) = \binom{2m-k}{m-k}$ .

The generating function for  $B$  is  $C$  and the following is the matrix  $(a_2^*(m, k)) = (\frac{1}{\sqrt{1-4x}}, xC)$  for  $m, k$  up to 5:

$$\begin{bmatrix} m/k & 0 & 1 & 2 & 3 & 4 & 5 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & 0 & 0 & 0 & 0 \\ 2 & 6 & 3 & 1 & 0 & 0 & 0 \\ 3 & 20 & 10 & 4 & 1 & 0 & 0 \\ 4 & 70 & 35 & 15 & 5 & 1 & 0 \\ 5 & 252 & 126 & 56 & 21 & 6 & 1 \end{bmatrix}.$$



**Remark 17** Let us go a step further. Let  $D(m) = A_2(m, 0)$ , the set of animals in the first quadrant containing no point on the  $y$ -axis except the origin and partition  $D(m)$  by the number of points on the  $x$ -axis  $D(m, k) = \{S \in D(m) : (k, 0) \in S, (k+1, 0) \notin S\}$ . Let  $d(m, k) = |D(m, k)|$ . Then by using the Lagrange Inversion Formula (Wilf [8]) and simple algebraic operations we can derive the explicit formula  $d(m, k) = \binom{2m-k-1}{m-k}$  for  $k > 0$  and  $d(m, 0) = \binom{2m-1}{m-1}$ .

The following is the matrix  $(d(m, k))$  for  $m, k$  up to 5:

$$\begin{bmatrix} m/k & 0 & 1 & 2 & 3 & 4 & 5 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 2 & 3 & 2 & 1 & 0 & 0 & 0 \\ 3 & 10 & 6 & 3 & 1 & 0 & 0 \\ 4 & 35 & 20 & 10 & 4 & 1 & 0 \\ 5 & 126 & 70 & 35 & 15 & 5 & 1 \end{bmatrix} = \left( 1 + \frac{x C}{\sqrt{1-4x}}, x C(x) \right).$$

## 4 Animals $A_3(m)$ and 2-Motzkin Paths $M_3(m)$

Here we construct a bijection between animals and 2-Motzkin paths. For other bijections and partitions, please see [2, 4].

**Theorem 18** *There is a bijection between  $M_3(m) = M(m)$  and  $A_3(m) = A(m)$ . Moreover, the number of animals in the first three octants of size  $m$  is  $4^m$ ,  $m \geq 0$ .*

**Proof.** Let  $S \in A_3(m)$ , apply Algorithm 4 by starting at  $(-1, 1)$  to partition  $S$  into  $T, B$ . Then  $B \in A_1(k)$  and apply Algorithm 5 to  $T \rightarrow T' \in A_3(m-k-1)$ . Then  $T' \rightarrow T^* = T' + (1, -1)$ . If  $S \in A_2(m)$ , then by Theorem 13 we are done. Otherwise, by induction  $S \rightarrow (B^*)D(T^*) \in M_3(m)$ .

Conversely, let  $P = a_1 a_2 \cdots a_m \in M_3(m)$ . If  $P \in M_2(m)$ , then by Theorem 13, we are done. Otherwise, we look for the first  $k$  such that  $(k, 0) \in P$  and  $P$  goes under the  $x$ -axis after that. Then by induction  $a_1 a_2 \cdots a_k \rightarrow B^*$  and  $a_{k+2} \cdots a_m \rightarrow T$ ,  $T \rightarrow T' = T + (-1, 1)$ .  $T^* = E \cup ((T' - E) + (j+1, j+1))$ , where  $E$  is the set of points in  $T'$  that are not in the first quadrant and  $j = \max\{(b : (a, b) \in B)\}$ . Apply Algorithm 5 by starting with  $B^* \cup T^*$ . We have  $P \rightarrow S$ .

In terms of generating functions we have

$$\frac{C}{\sqrt{1-4x}} ((1+x C^2 + (x C^2)^2 + (x C^2)^3 + \cdots)) = \frac{C}{\sqrt{1-4x}} \frac{1}{1-x C^2} = \frac{C}{\sqrt{1-4x}} \frac{1}{C \sqrt{1-4x}} = \frac{1}{1-4x}.$$

**Example 19** This example is the converse of the proof of Theorem 18. Let

$$P = (UUDH_r H_g H_g D H_g H_r) D (H_r H_r D H_r H_g H_g H_r)$$

be a 2-Motzkin path and locate the first  $D$  step, where the path goes below the  $x$ -axis. The section of  $P$  before the  $D$  is  $B$  and the section after the  $D$  is  $T$ . Then by induction we derive the animal  $S$  for  $P$ .

$$B = U(UDH_r H_g H_g)D(H_g H_r) \rightarrow B^* = \begin{array}{|c|} \hline \begin{array}{ccccccc} & & & & & & \bullet \\ & & & & & & \bullet \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ \times & \bullet & \bullet & & & & \end{array} \\ \hline \end{array},$$

$$(H_r H_r)D(H_r H_g H_g H_r) \rightarrow T = \begin{array}{|c|} \hline \begin{array}{ccccccc} & & & & \circ 4 & \circ 5 & \\ & & & & \circ & & \\ \times & \circ & & & & & \\ & \times 1 & \circ 2 & \circ 3 & & & \end{array} \\ \hline \end{array},$$

$$T' = \begin{array}{|c|} \hline \begin{array}{ccccccc} & & & & \circ 4 & \circ 5 & \\ & & & & \circ & & \\ \times & \circ & & & & & \\ & \times 1 & \circ 2 & \circ 3 & & & \\ & & & & \times & & \end{array} \\ \hline \end{array},$$

$$P = (UUDH_r H_g H_g DH_g H_r)D(H_r H_r DH_r H_g H_g H_r) = (B^*)D(T^*),$$

$$\rightarrow S = \begin{array}{|c|} \hline \begin{array}{ccccccc} & & & & \circ 5 & \circ 3 & \\ & & & \circ 4 & \circ 2 & \bullet & \\ & & \circ & & \bullet & \bullet & \\ \times & \circ & & & \bullet & \bullet & \\ & \times 1 & & & \bullet & \bullet & \\ & & \times & \bullet & \bullet & & \end{array} \\ \hline \end{array}.$$

**Remark 20** Let us partition  $A(m)$  by the number of source points on the line  $y = -x > 0$ . Let  $A(m, k) = \{S \in A(m) : (-k, k) \in S, -(k+1), k+1 \notin S\}$  and  $a(m, k) = |A(m, k)|$ . By using the Lagrange Inversion Formula (Wilf [8]) and simple algebraic operations we obtain the explicit formula  $a(m, k) = \binom{2m+1}{m-k}$ .

The following is the matrix  $(a(m, k))$  for  $m, k$  up to 5:

$$(a(m, k)) = \begin{bmatrix} m/k & 0 & 1 & 2 & 3 & 4 & 5 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 3 & 1 & 0 & 0 & 0 & 0 \\ 2 & 10 & 5 & 1 & 0 & 0 & 0 \\ 3 & 35 & 21 & 7 & 1 & 0 & 0 \\ 4 & 126 & 84 & 36 & 9 & 1 & 0 \\ 5 & 462 & 330 & 165 & 55 & 11 & 1 \end{bmatrix} = \left( \frac{C}{\sqrt{1-4x}}, xC^2 \right).$$

The  $k^{\text{th}}$  column is the condensed version of the  $(2k + 1)^{\text{th}}$  column of Pascal's Triangle.

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