

A linear time index-two subgroup of Littlewood-Richardson coefficient $\mathbb{Z}_2 \times S_3$ -symmetries

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- 2 LR-coefficient $\mathbb{Z}_2 \times S_3$ symmetries
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1. Littlewood-Richardson coefficients: $c_{\mu\nu}^{\lambda}$

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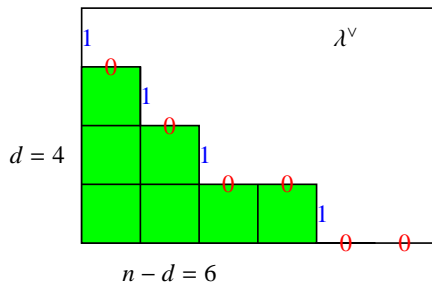
$$\sigma_\mu \sigma_\nu = \sum_{\lambda \subseteq d \times (n-d)} c_{\mu\nu}^\lambda \sigma_\lambda.$$

- There exist $d \times d$ non singular matrices A , B and C , over a *pid*, with Smith invariants μ , ν and λ respectively, such that $AB = C$ iff $c_{\mu\nu}^\lambda > 0$.

Partitions and 0-1 strings

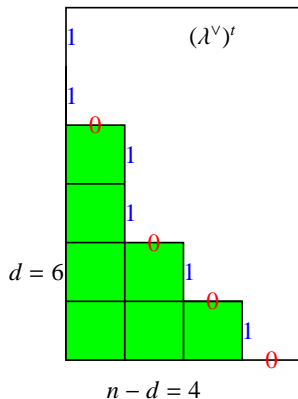
Fix $0 < d < n$. Partitions which fit a $d \times (n - d)$ rectangle are in bijection with 0-1-strings of $n - d$ 0's and d 1's.

$n = 10$



$$\lambda = (4, 2, 1, 0) \leftrightarrow 0010010101$$

$$\lambda^v = (6, 5, 4, 2) \leftrightarrow 1010100100$$



$$\lambda^t = (3, 2, 1, 1, 0, 0) \quad 0101011011$$

$$(\lambda^v)^t = (4, 4, 3, 3, 2, 1) \quad 1101101010$$

Littlewood-Richardson rules

- $c_{\mu \nu}^{\lambda \vee} =: c_{\mu \nu \lambda}$.
- Each Littlewood-Richardson coefficient $c_{\mu \nu \lambda}$ is a non-negative integer that may be evaluated by counting combinatorial objects with boundary data (μ, ν, λ) :

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- ▶ Knutson-Tao-Woodward puzzles

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- ▶ Knutson-Tao-Woodward puzzles
- ▶ Purbhoo mosaics

Littlewood-Richardson tableaux

- $c_{\mu \nu \lambda}$ is the number of semistandard Young tableaux with shape λ^\vee / μ and content ν , with the following property:
 - ▶ If one reads the labeled entries in reverse reading order, that is, from right to left across rows taken in turn from bottom to top, at any stage, the number of i 's encountered is at least as large as the number of $(i+1)$'s encountered, $\#1\text{'s} \geq \#2\text{'s} \dots$

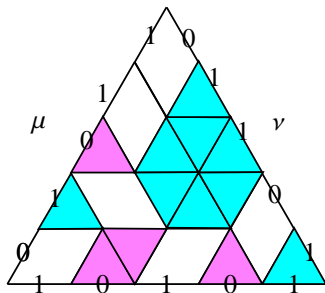
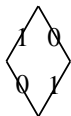
$$c_{210,532,320} = c_{210,532}^{643} = c_{000010101 \ 010010100 \ 000101001}$$

2	3	3	λ			
μ						
			1	1	1	1

$$\nu = (5, 3, 2)$$

Knutson-Tao-Woodward puzzle rule

- A puzzle of size n is a tiling of an equilateral triangle of side length n with puzzle pieces each of unit side length such that wherever two pieces share an edge, the numbers (colours) on the edge must agree.
- Puzzle pieces may be rotated in any orientation *but not reflected*.
- (Knutson-Tao-Woodward) $c_{\mu \nu \lambda}$ is the number of puzzles with μ , ν and λ appearing clockwise as 01-strings along the boundary.



2. Littlewood-Richardson coefficient $\mathbb{Z}_2 \times S_3$ -symmetries

- (Benkart-Sottile-Stroomer, 96) Littlewood-Richardson coefficients $c_{\mu \nu \lambda}$ are invariant under the action of the dihedral group $\mathbb{Z}_2 \times S_3$ as follows: the non-identity element of \mathbb{Z}_2 transposes simultaneously μ , ν and λ , and S_3 permutes μ , ν and λ

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$$\begin{aligned} c_{\mu \nu \lambda} &= c_{\lambda \mu \nu} = c_{\nu \lambda \mu} & c_{\mu \nu \lambda} &= c_{\nu \mu \lambda} \\ c_{\mu \nu \lambda} &= c_{\mu \lambda \nu} & c_{\mu \nu \lambda} &= c_{\lambda \nu \mu} \end{aligned}$$

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Littlewood-Richardson coefficient $\mathbb{Z}_2 \times S_3$ -symmetries

- Six of the twelve $\mathbb{Z}_2 \times S_3$ -symmetries, in particular, three of the six S_3 -symmetries, can be *easily exhibited* in the Littlewood-Richardson rules

$$\begin{aligned}c_{\mu \nu \lambda} &= c_{\lambda \mu \nu} = c_{\nu \lambda \mu} & c_{\mu \nu \lambda} &= c_{\nu^t \mu^t \lambda^t} \\c_{\mu \nu \lambda} &= c_{\lambda^t \nu^t \mu^t} \\c_{\mu \nu \lambda} &= c_{\mu^t \lambda^t \nu^t}\end{aligned}$$

Either for the conjugation symmetry or for the commutativity no simple means are known to exhibit them in the Littlewood-Richardson rules.

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Linear time reductions

- Let $\delta : \mathcal{A} \rightarrow \mathcal{B}$ be an explicit map. δ has linear cost if δ computes $\delta(A) \in \mathcal{B}$ in linear time $O(\langle A \rangle)$ for all $A \in \mathcal{A}$, where $\langle A \rangle$ is the bit-size of A .

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 - ▶ A tableau A is encoded through its recording matrix $(c_{i,j})$, where $c_{i,j}$ is the number of j 's in the i th row of A .
- A function f reduces linearly to g , if it is possible to compute f in time linear in the time it takes to compute g ; f and g are linearly equivalent if f reduces linearly to g and vice versa. This defines an equivalence relation on functions.

Igor Pak, Ernesto Vallejo, Reductions of Young tableau bijections, SIAM J. Discrete Mathematics, 2009, also available at [arXiv:math/0408171](https://arxiv.org/abs/math/0408171)

3. An index 2 subgroup of $\mathbb{Z}_2 \times S_3$ -symmetries easy to exhibit

- ▶ τ the non-identity element of \mathbb{Z}_2 transposes simultaneously μ , ν and λ
- ▶ $s_1 \in S_3$ switches the first and the second partition μ and ν
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 - Claim:** The subgroup of symmetries $\mathbf{H} = \langle \tau s_1, \tau s_2 \rangle = \{\mathbf{1}, \tau s_1, \tau s_2 s_1 s_2, \tau s_2, s_1 s_2, s_2 s_1\}$ with index two of $\mathbb{Z}_2 \times S_3$, may be exhibited by maps of linear cost.

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 - Conjugation and commutative symmetry maps are linearly reducible to each other

♦, ♠ and ♣ involutions of linear cost

- LR-tableaux

- ▶ ♦ $\leftrightarrow \tau s_1 s_2 s_1 = \tau s_2 s_1 s_2$, the involution showing the symmetry

$$c_{\mu \nu \lambda} = c_{\lambda^t \nu^t \mu^t}$$

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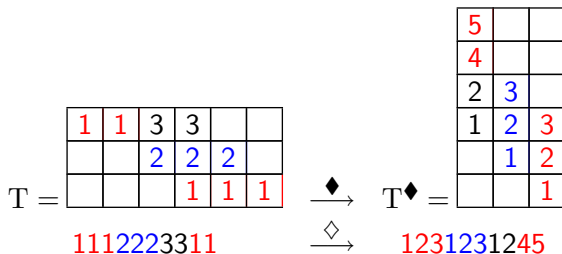
- ▶ ♠ $\leftrightarrow \tau s_1$, the involution showing the symmetry $c_{\mu \nu \lambda} = c_{\nu^t \mu^t \lambda^t}$
- ▶ ♣ $\leftrightarrow \tau s_2$, the involution showing the symmetry $c_{\mu^t \lambda^t \nu^t}$

◆ involution

- $LR(\mu, \nu, \lambda) \xrightarrow{\diamond} LR(\lambda^t, \nu^t, \mu^t)$
- $c_{\mu \nu \lambda} = c_{\lambda^t \nu^t \mu^t}$

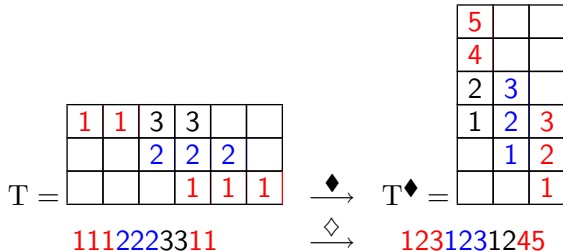
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♠ Involution

- $LR(\mu, \nu, \lambda) \xrightarrow{\spadesuit} LR(\nu^t, \mu^t, \lambda^t)$
- $c_{\mu \nu \lambda} = c_{\nu^t \mu^t \lambda^t}$

T =

1	3					
	2	2	3			
		1	2	2		
				1	1	1

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a	b					
a	3	c	3			
a	2	2	2	2		
1	b	1	d	1	1	1

♠ Involution

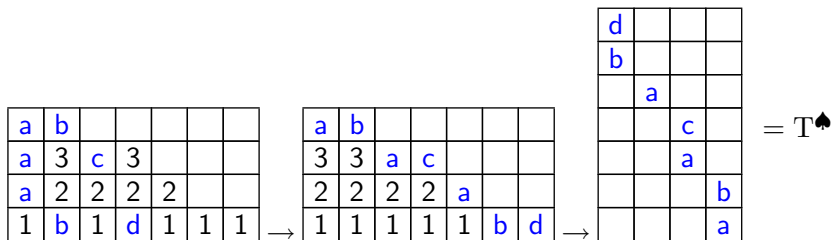
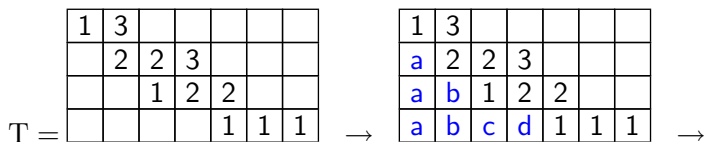
- $LR(\mu, \nu, \lambda) \xrightarrow{\spadesuit} LR(\nu^t, \mu^t, \lambda^t)$
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♠ is a shortcut



$$T \xrightarrow{\text{standardization}} \widehat{T} \xrightarrow{t} \widehat{T}^t \xrightarrow{\text{tableau-switching}} T^{\spadesuit}$$

1	3					
a	2	2	3			
a	b	1	2	2		
a	b	c	d	1	1	1

1	10					
a	6	7	11			
a	b	2	8	9		
a	b	c	d	3	4	5

5			
4			
3	9		
d	8	11	
c	2	7	
b	b	6	10
a	a	a	1

5			
4			
3	9		
d	8	11	
2	c	7	
b	b	6	10
1	a	a	a

5			
4			
3	9		
d	8	11	
2	7	c	
b	6	10	b
1	a	a	a

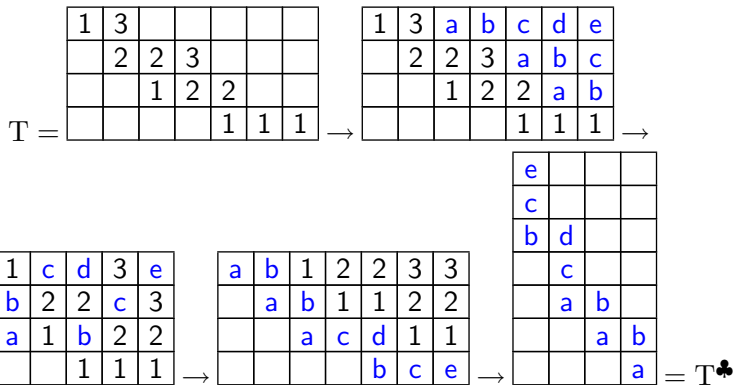
d			
b			
5	a		
4	9	c	
3	8	a	
2	7	11	b
1	6	10	a

d			
b			
	a		
		c	
		a	
			b
			a

$= T^{\spadesuit}$

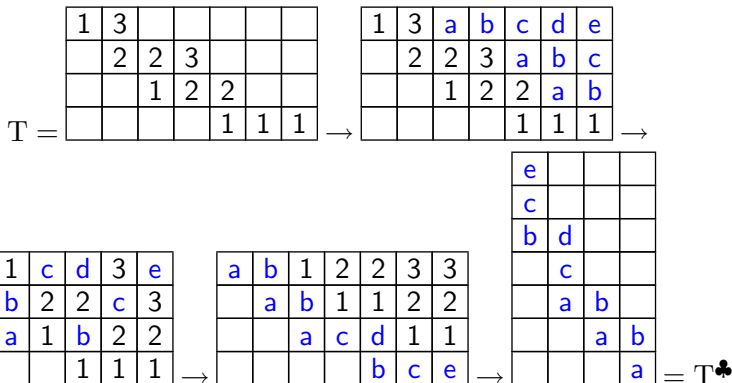
♣ involution

- $LR(\mu, \nu, \lambda) \xrightarrow{\clubsuit} LR(\mu^t, \lambda^t, \nu^t)$
- $c_{\mu \nu \lambda} = c_{\mu^t \lambda^t \nu^t}$

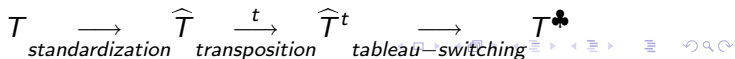


♣ involution

- $LR(\mu, \nu, \lambda) \xrightarrow{\clubsuit} LR(\mu^t, \lambda^t, \nu^t)$
- $c_{\mu \nu \lambda} = c_{\mu^t \lambda^t \nu^t}$



- ♣ is a shortcut of



♣♦, ♦♣ bijections of linear cost

- $LR(\mu, \nu, \lambda) \xrightarrow{\clubsuit\diamondsuit} LR(\lambda, \mu, \nu)$
- $c_{\mu\nu\lambda} = c_{\lambda\mu\nu}$
- ♣♦

$$T \xrightarrow[\text{180}^\circ \text{rotation}]{\bullet} T^\bullet \xrightarrow[\text{tableau-switching}]{} T^{\clubsuit\diamondsuit}$$

$\clubsuit(\spadesuit), \blacklozenge$ generate a linear time subgroup of index 2 of $\mathbb{Z}_2 \times S_3$

- LR-tableaux

Claim:

$$\{1, \clubsuit, \blacklozenge, \clubsuit\blacklozenge, \blacklozenge\clubsuit, \clubsuit\blacklozenge\clubsuit = \blacklozenge\clubsuit\blacklozenge = \spadesuit\} \simeq S_3$$

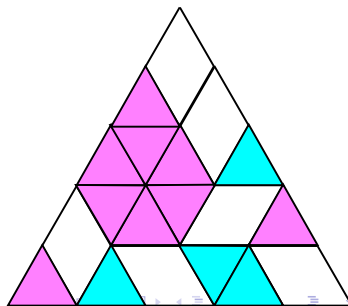
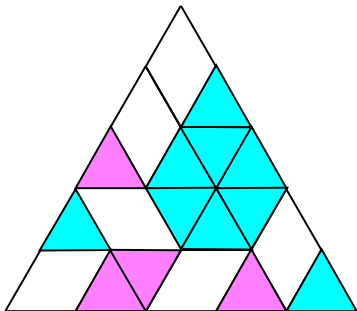
form a linear time subgroup of index 2 of $\mathbb{Z}_2 \times S_3$.

Puzzle mirror reflections with 0's and 1's swapped

• $C_{\mu \nu \lambda} = C_{\nu^t \mu^t \lambda^t}$ ♠

• $C_{\mu \nu \lambda} = C_{\lambda^t \nu^t \mu^t}$ ♦

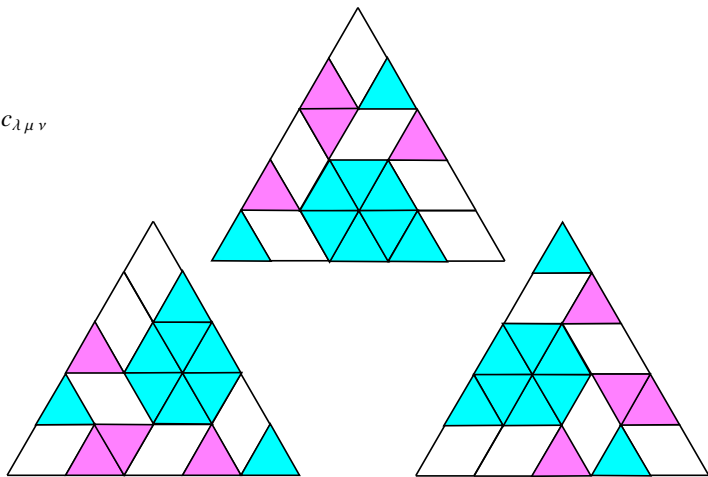
• $C_{\mu \nu \lambda} = C_{\mu^t \lambda^t \nu^t}$ ♣ = ♠♦♠ = ♦♠♦



Puzzle $2\pi/3$ -rotations

- $c_{\mu\nu\lambda} = c_{\lambda\mu\nu}$ ♣♦
- $c_{\mu\nu\lambda} = c_{\nu\lambda\mu}$ ♦♣

$$c_{\mu\nu\lambda} = c_{\nu\lambda\mu} = c_{\lambda\mu\nu}$$



Action of an index 2 subgroup of $\mathbb{Z}_2 \times S_3$ on KTW-puzzles/LR-tableaux

- The group generated by the puzzle *mirror reflections with the 0's and 1's swapped* / *LR-tableau simple involutions* \clubsuit, \spadesuit form a linear time subgroup of index 2 of $\mathbb{Z}_2 \times S_3$

$$\langle \text{puzzle mirror reflections \& } 0 \leftrightarrow 1 \rangle \simeq S_3$$

$$\langle \spadesuit, \clubsuit \rangle = \{1, \clubsuit, \spadesuit, \clubsuit\clubsuit = \spadesuit\spadesuit, \clubsuit\spadesuit, \spadesuit\clubsuit\} \simeq S_3$$

Action of an index 2 subgroup of $\mathbb{Z}_2 \times S_3$ on KTW-puzzles/LR-tableaux

- The group generated by the puzzle *mirror reflections with the 0's and 1's swapped* / *LR-tableau simple involutions* \clubsuit, \diamond form a linear time subgroup of index 2 of $\mathbb{Z}_2 \times S_3$

$$\langle \text{puzzle mirror reflections \& } 0 \leftrightarrow 1 \rangle \simeq S_3$$

$$\langle \spadesuit, \diamond \rangle = \{1, \clubsuit, \diamond, \clubsuit\clubsuit = \diamond\clubsuit, \clubsuit\diamond, \diamond\clubsuit\} \simeq S_3$$

$$\langle \text{puzzle } 2\pi/3 \text{ rotations} \rangle$$

$$\{1, \clubsuit\diamond, \diamond\clubsuit\}$$

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$$\langle \text{puzzle } 2\pi/3 \text{ rotations} \rangle$$

$$\{1, \clubsuit\diamond, \diamond\clubsuit\}$$

- Conjugation and commutative symmetry maps are linearly reducible to each other

Action of an index 2 subgroup of $\mathbb{Z}_2 \times S_3$ on KTW-puzzles/LR-tableaux

- The group generated by the puzzle *mirror reflections with the 0's and 1's swapped* / *LR-tableau simple involutions* \clubsuit, \diamond form a linear time subgroup of index 2 of $\mathbb{Z}_2 \times S_3$

$$\begin{aligned} & \langle \text{puzzle mirror reflections \& } 0 \leftrightarrow 1 \rangle \\ & \quad \parallel \\ \langle \spadesuit, \diamond \rangle &= \{1, \clubsuit, \diamond, \clubsuit\clubsuit = \diamond\clubsuit\clubsuit, \clubsuit\diamond, \diamond\clubsuit\} \simeq S_3 \end{aligned}$$

Action of an index 2 subgroup of $\mathbb{Z}_2 \times S_3$ on KTW-puzzles/LR-tableaux

- The group generated by the puzzle *mirror reflections with the 0's and 1's swapped* / *LR-tableau simple involutions* ♣, ♦ form a linear time subgroup of index 2 of $\mathbb{Z}_2 \times S_3$

$$\begin{aligned} & \langle \text{puzzle mirror reflections \& } 0 \leftrightarrow 1 \rangle \\ & \parallel \\ \langle \spadesuit, \diamond \rangle = & \{1, \clubsuit, \diamond, \clubsuit\diamond\clubsuit = \diamond\clubsuit\diamond, \clubsuit\diamond, \diamond\clubsuit\} \simeq S_3 \end{aligned}$$

$$\begin{aligned} & \langle \text{puzzle } 2\pi/3 \text{ rotations} \rangle \\ & \parallel \\ & \{1, \clubsuit\diamond, \diamond\clubsuit\} \end{aligned}$$

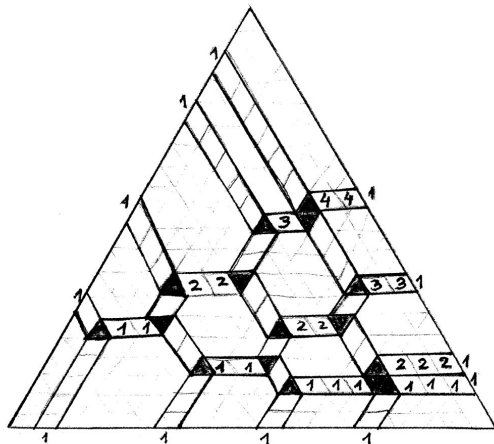
Action of an index 2 subgroup of $\mathbb{Z}_2 \times S_3$ on KTW-puzzles/LR-tableaux

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$$\begin{aligned} & \langle \text{puzzle mirror reflections \& } 0 \leftrightarrow 1 \rangle \\ & \parallel \\ \langle \spadesuit, \diamond \rangle &= \{1, \clubsuit, \diamond, \clubsuit\diamond\clubsuit = \diamond\clubsuit\diamond, \clubsuit\diamond, \diamond\clubsuit\} \simeq S_3 \end{aligned}$$

$$\begin{aligned} & \langle \text{puzzle } 2\pi/3 \text{ rotations} \rangle \\ & \parallel \\ & \{1, \clubsuit\diamond, \diamond\clubsuit\} \end{aligned}$$

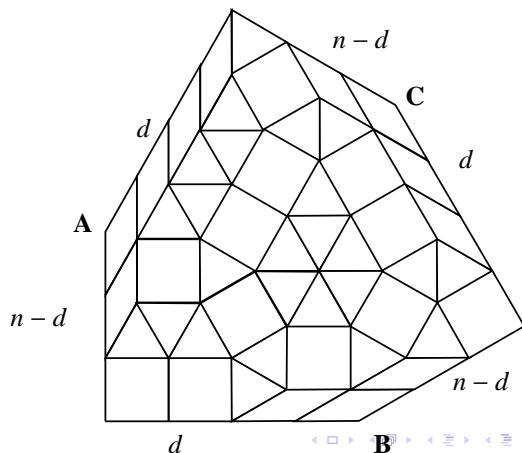
Puzzles and LR tableaux are in bijection: Tao's bijection



1	1	2	2	3	4	4											
				1	1	2	2	3	3								
							1	1	1	2	2	2					
										1	1	1					

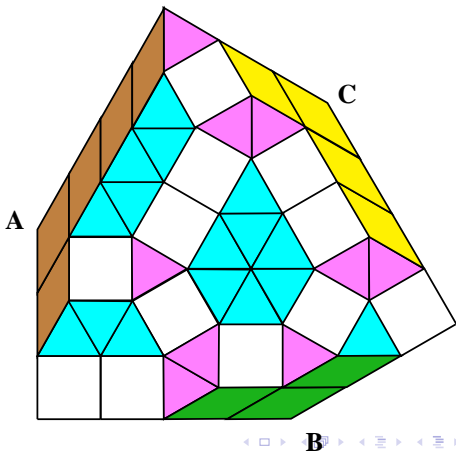
Purbhoo mosaics

A mosaic is a tiling of an hexagon, with angles and side lengths as below, by the following three shapes of unitary triangles, unitary squares, and unitary rhombi with angles 30° and 150° such that all rhombi are packed into the three 150 nests A,B, and C.



Mosaics are in bijection with puzzles

A mosaic is a tiling of an hexagon, with angles and side lengths as below, with unitary triangles, unitary squares, and unitary rhombi with angles 30° and 150° all packed into the three 150° nests.



Migration/*jeu de taquin*

- Migration is an operation that take the rhombi from one nest to a new one The rhombi must move in the **standard order**. (The standard order in a tableau is the numerical ordering of the entries with priority by the rule left=smaller, right=larger, in case of equality.)
- Choose the target nest. Rhombi move in the chosen direction of migration, inside a smallest hexagon in which \diamond is contained:

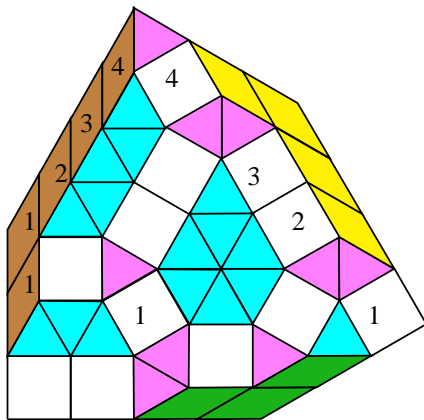


The move is such that the rhombus is either in its initial orientation, or its final orientation.

Purbhoo mosaics are in bijection with puzzles and LR tableaux

• 4	•	•
• 1	• 3	•
•	• 2	•
•	•	• 1

(μ, ν, λ)



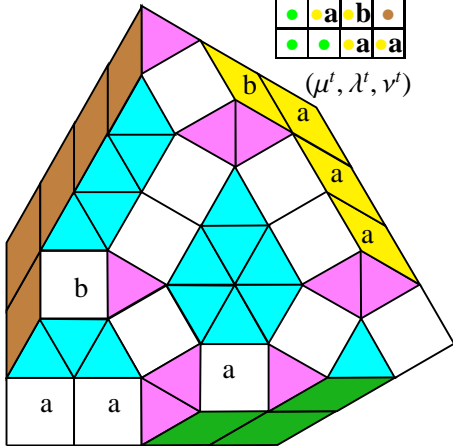


●	4	●	●
●	1	●	3
●	●	2	●
●	●	●	1

(μ, ν, λ)

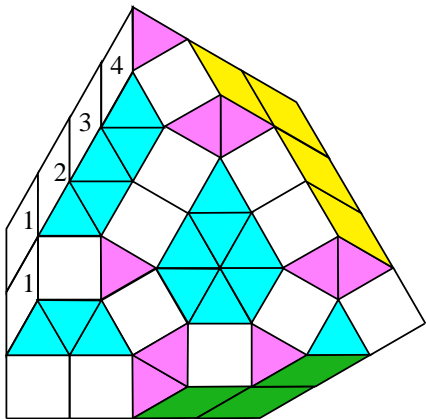
●	●	●	●
●	a	b	●
●	●	a	a

$(\mu^t, \lambda^t, \nu^t)$



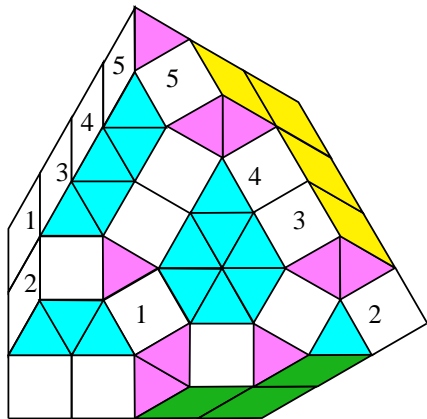
Migration (\equiv j.t.)

4	●	●
1	3	●
●	2	●
●	●	1



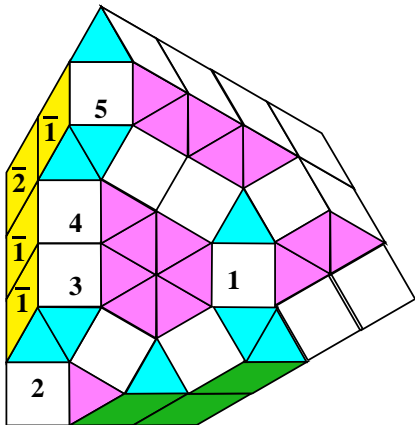
Migration(\equiv j.t.)

5	●	●
1	4	●
●	3	●
●	●	2



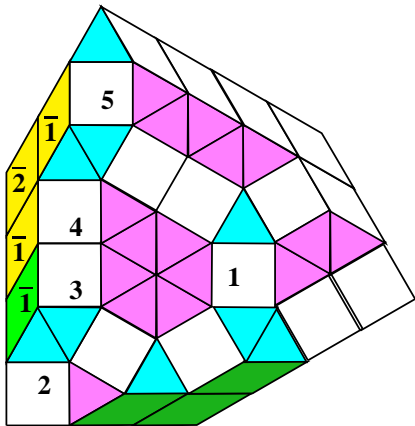
Migration(\equiv j.t.)

2	$\bar{1}$	$\bar{1}$	$\bar{2}$
•	3	4	$\bar{1}$
•	•	1	5



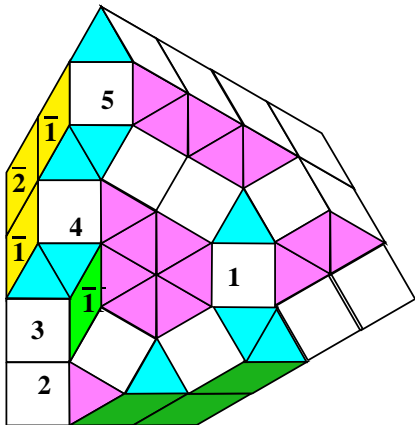
Migration(\equiv j.t.)

2	$\bar{1}$	$\bar{1}$	$\bar{2}$
•	3	4	$\bar{1}$
•	•	1	5



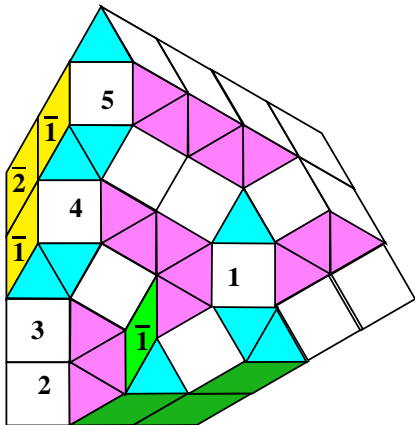
Migration(\equiv j.t.)

2	3	$\bar{1}$	$\bar{2}$
●	$\bar{1}$	4	$\bar{1}$
●	●	1	5



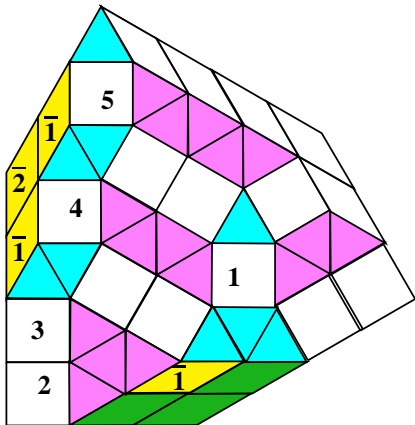
Migration(\equiv j.t.)

2	3	$\bar{1}$	$\bar{2}$
•	$\bar{1}$	4	$\bar{1}$
•	•	1	5



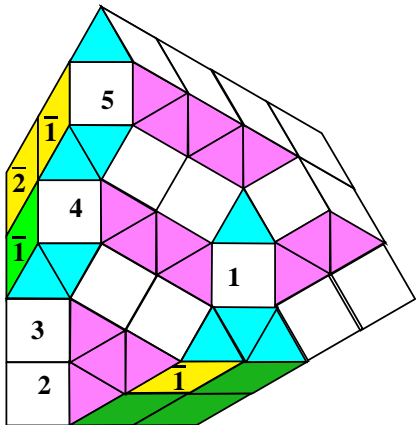
Migration(\equiv j.t.)

2	3	$\bar{1}$	$\bar{2}$
•	$\bar{1}$	4	$\bar{1}$
•	•	1	5



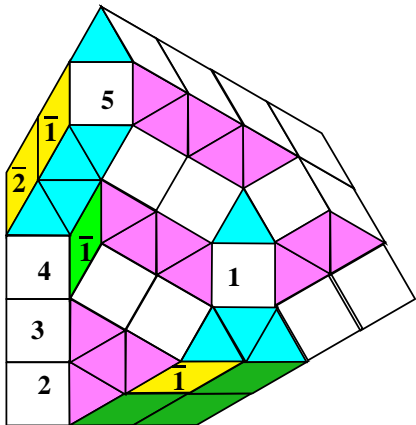
Migration(\equiv j.t.)

2	3	$\bar{1}$	$\bar{2}$
•	1	4	1
•	•	1	5



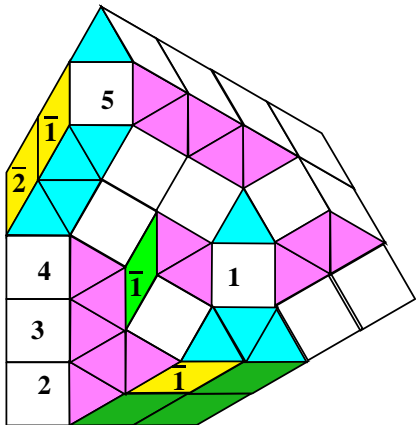
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	$\bar{1}$	$\bar{1}$	$\bar{1}$
•	•	1	5



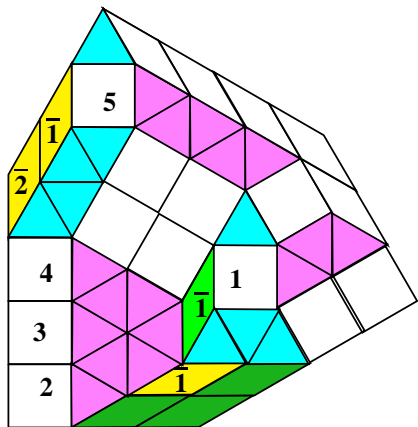
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	1	1	1
•	•	1	5



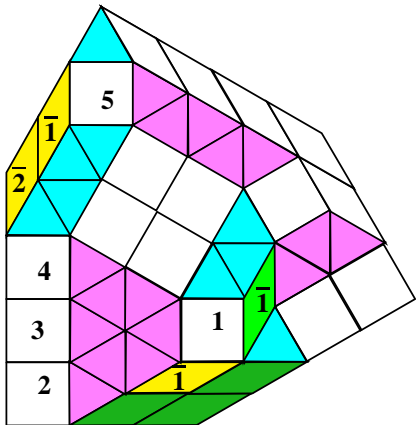
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	1	1	1
•	•	1	5



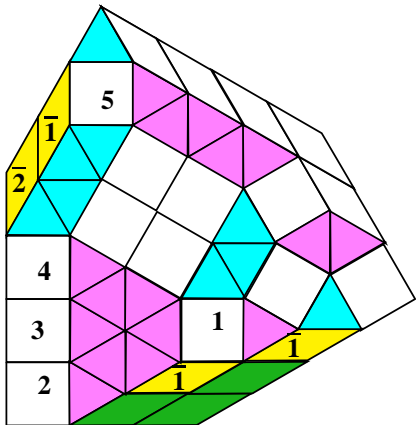
Migration(\equiv j.t.)

2	3	4	2
•	1	1	1
•	•	1	5



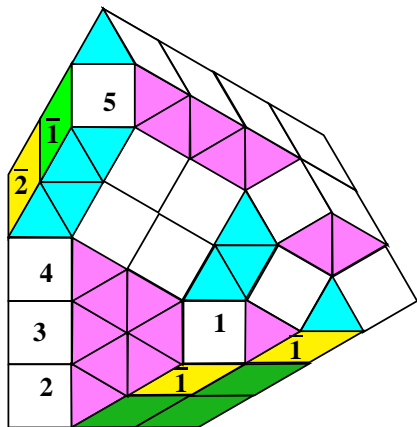
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	$\bar{1}$	$\bar{1}$	$\bar{1}$
•	•	$\bar{1}$	5



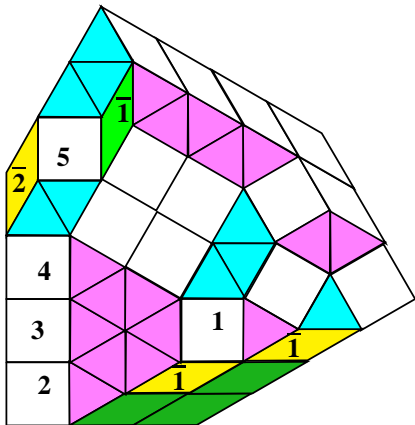
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	$\bar{1}$	$\bar{1}$	$\bar{1}$
•	•	$\bar{1}$	5



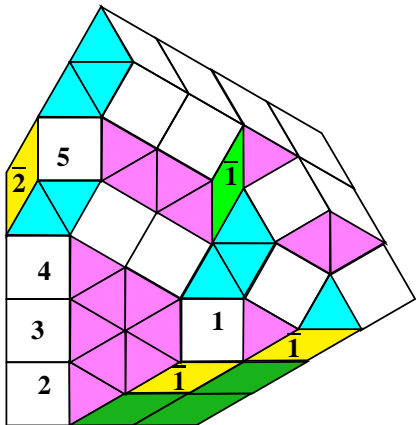
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	$\bar{1}$	$\bar{1}$	5
•	•	$\bar{1}$	$\bar{1}$



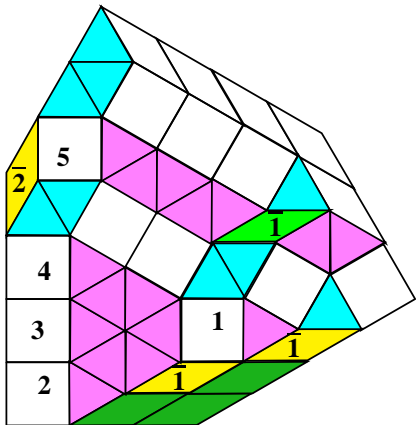
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	$\bar{1}$	$\bar{1}$	5
•	•	$\bar{1}$	$\bar{1}$



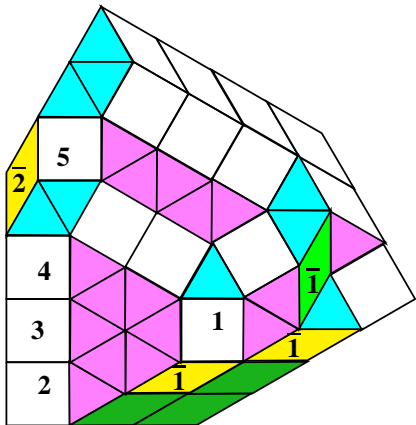
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	$\bar{1}$	$\bar{1}$	5
•	•	$\bar{1}$	$\bar{1}$



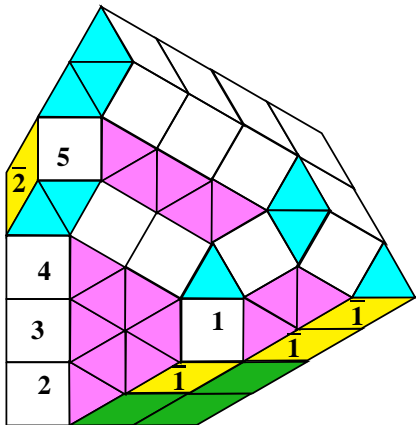
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	$\bar{1}$	$\bar{1}$	5
•	•	$\bar{1}$	$\bar{1}$



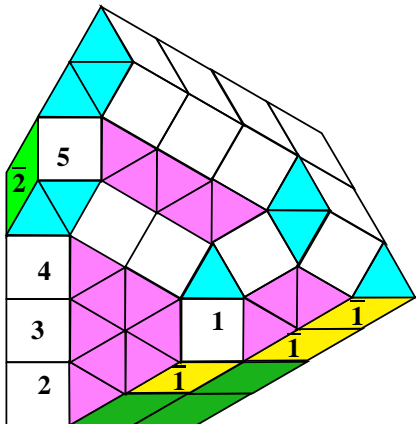
Migration(\equiv j.t.)

2	3	4	$\bar{2}$
•	$\bar{1}$	$\bar{1}$	5
•	•	$\bar{1}$	$\bar{1}$



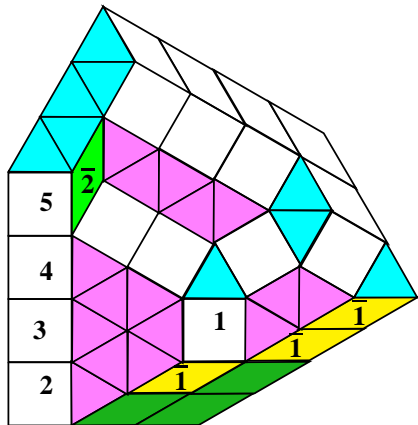
Migration(\equiv j.t.)

2	3	4	2
•	1	1	5
•	•	1	1



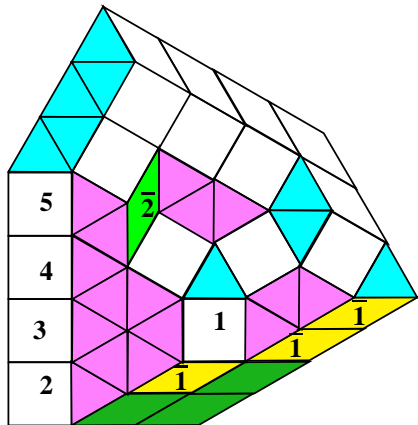
Migration(\equiv j.t.)

2	3	4	5
•	1	1	2
•	•	1	1



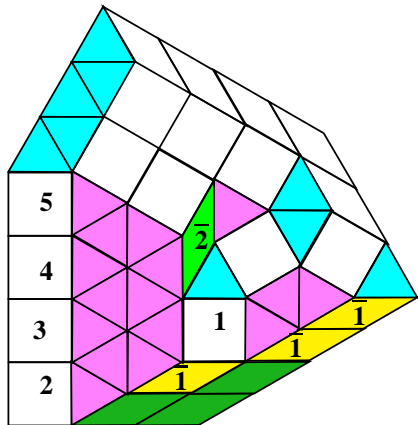
Migration(\equiv j.t.)

2	3	4	5
•	1	1	2
•	•	1	1



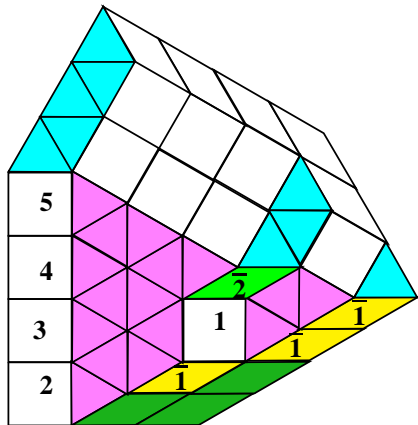
Migration(\equiv j.t.)

2	3	4	5
•	1	1	2
•	•	1	1



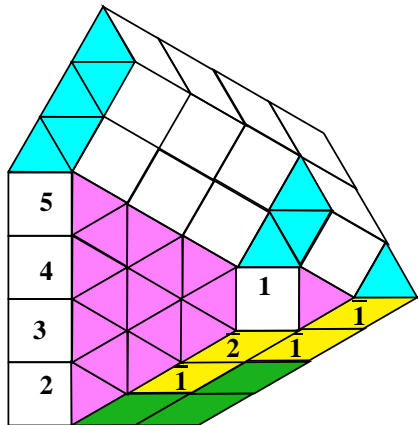
Migration(\equiv j.t.)

2	3	4	5
•	1	1	2
•	•	1	1



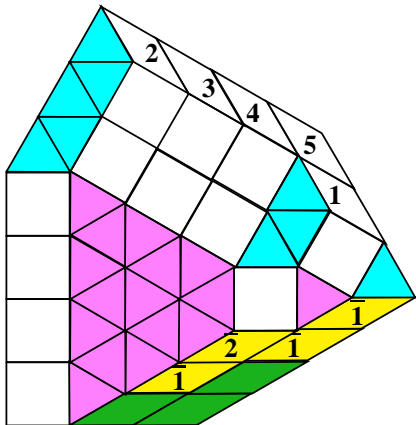
Migration(\equiv j.t.)

2	3	4	5
•	1	2	1
•	•	1	1



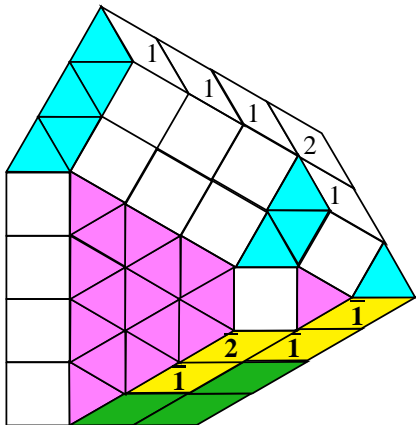
Migration(\equiv j.t.)

2	3	4	5
●	1	2	1
●	●	1	1



Migration(\equiv j.t.)

1	1	1	2
•	1	2	1
•	•	1	1



Mosaic 120° clockwise rotation

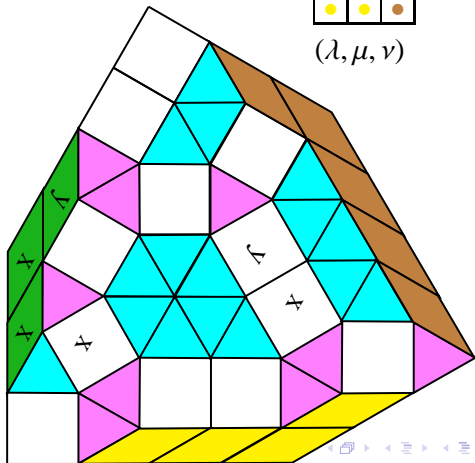


♣	4	♦	♦
♣	1	♣	3
♦	♣	2	♦
♦	♦	♣	1

(μ, ν, λ)

♦	x	♣	♣
♦	y	♦	♣
♦	♦	x	♣
♦	♦	♣	♣

(λ, μ, ν)



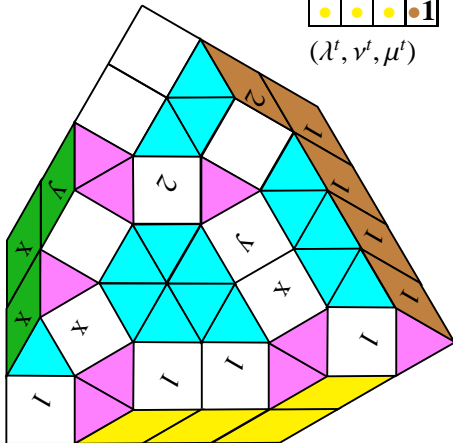


● x	●	●
● y	●	●
●	● x	●
●	●	●

(λ, μ, ν)

● 1	● 2	●	●
●	● 1	● 1	●
●	●	●	● 1

$(\lambda^t, \nu^t, \mu^t)$



Linear reductions and the Schützenberger involution

- **Pak-Vallejo Theorem**(SIAM Dis. Math. 09) The following maps are linearly equivalent:
 - (1) RSK correspondence.
 - (2) *Jeu de taquin* map.
 - (3) Littlewood–Robinson map.
 - (4) Tableau–switching map.
 - (5) Schützenberger involution E for normal shapes.
 - (6) Reversal e .
 - (7) (Fundamental) commutative symmetry map $\rho_1 : LR(\mu, \nu, \lambda) \rightarrow LR(\nu, \mu, \lambda)$.

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Theorem (A., C., M, DMTCS Proceedings, 09)

- The LR-conjugation symmetry maps are identical.

$$\varrho = [Y(\nu^t)]_K \cap [\widehat{T}^t]_{dK} = \spadesuit \rho_1 = \blacklozenge \rho = \clubsuit \rho_2.$$

- The LR-commutative and transposition symmetry maps are linearly equivalent to the Schützenberger involution E ,
 $\rho = e \bullet$

$$\begin{array}{ccccc}
 T & \xleftrightarrow{e \bullet} & T e \bullet & \xleftrightarrow{\blacklozenge} & T e \blacklozenge \\
 \tau \updownarrow & & \tau \updownarrow & & \\
 P & \xleftrightarrow[\text{evacuation}]{E} & P E & &
 \end{array}$$

- $\rho_1 = \spadesuit \blacklozenge e \bullet$

Action of $\mathbb{Z}_2 \times S_3$ on LR-tableaux/KTW-puzzles



$$\mathbb{Z}_2 \times S_3 = \langle \clubsuit, \diamond, \rho : \clubsuit^2 = \diamond^2 = (\clubsuit\diamond)^3 = (\clubsuit\rho)^2 = (\diamond\rho)^2 = 1 \rangle$$

- $\rho = e$ •

Remarks/Further links

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- Why is it *difficult* to exhibit the commutative symmetry in either Littlewood-Richardson rule?