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#### Depth for classical Coxeter groups

#### Riccardo Biagioli (Lyon 1)

Eli Bagno, Mordechai Novick (Jerusalem College of Tech.) and Alexander Woo (U. Idaho)

#### SLC 75 and IICA 20 Bertinoro, 9 settembre 2015

## Sorting by transpositions

One can imagine various "machines" that can sort permutations (to the identity) by swapping pairs of entries.

- Machine  $\ell$ : Can only swap adjacent entries, and every move costs 1.
- Machine *a*: Can swap arbitrary pairs of entries, and every move costs 1.
- Machine *d*: Can swap arbitrary pairs of entries, and a move costs the distance between the entries.

**Question**: Can we look at a permutation and easily tell the minimum cost to sort it?

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#### Inversions

For Machine  $\ell$ , the answer is called the **length** of the permutation, and it is equal to the **number of inversions**. One optimal algorithm is to always swap the rightmost descent.

For w = 2537146, we have

 $\begin{array}{c} 2537146 \rightarrow 2531746 \rightarrow 2531476 \rightarrow 2531467 \rightarrow 2513467 \\ \rightarrow 2153467 \rightarrow 2135467 \rightarrow 2134567 \rightarrow 1234567 \end{array}$ 

So  $\ell(w) = 8$ , and we have 1 + 3 + 1 + 3 = 8 inversions.

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For Machine a, the answer is called the **absolute length** or **reflection length**, and it is equal to n minus the number of cycles.

One optimal algorithm (called "straigh selection sort" by Knuth) is to always swap the largest misplaced entry to its correct location.

For w = 2537146, we have

 $\textbf{2537146} \rightarrow \textbf{2536147} \rightarrow \textbf{2534167} \rightarrow \textbf{2134567} \rightarrow \textbf{1234567}$ 

So a(w) = 4. We have n = 7 and 3 cycles, since w = (125)(476)(3).

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#### $253\textbf{7}14\textbf{6} \rightarrow 253\textbf{6}1\textbf{4}7 \rightarrow 2\textbf{5}34\textbf{1}67 \rightarrow \textbf{2}\textbf{1}34567 \rightarrow 1234567$

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#### Sum of the sizes of exceedances

For Machine *d*, the answer is called the **depth**, and Petersen–Tenner showed it is equal to the **sum of the sizes of exceedances**, i.e.

$$d(w) = \sum_{w(i)>i} (w(i)-i).$$

One optimal algorithm is to always swap the rightmost exceedance with the leftmost sub-exceedance to its right.

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 $2537146 \xrightarrow{1}{2} 2531746 \xrightarrow{1}{2} 2531476 \xrightarrow{1}{2} 2531467 \xrightarrow{2}{2} 2135467$ 

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#### Cost Coincidences

Petersen and Tenner observed that

$$a(w) \leq rac{a(w) + \ell(w)}{2} \leq d(w) \leq \ell(w).$$

• The permutations for which  $d(w) = \ell(w)$  are the 321 avoiding permutations. (Petersen–Tenner)

• The permutations for which d(w) = a(w) (and hence  $a(w) = \ell(w)$ ) are the 321 and 3412 avoiding permutations. (Tenner)

• It seems like a hard problem to characterize the permutations for which  $d(w) = (a(w) + \ell(w))/2$  by pattern avoidance.

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# The group $B_n$

A signed permutation is a permutation w on the set  $\{\pm 1, \ldots, \pm n\}$  with the property that w(-i) = -w(i) for all i.

It suffices to specify w(i) for i > 0, so we can think of a signed permutation as a permutation with the additional property that some of the entries have a negative sign.

We denote neg(w) the **number of negative entries** of w.

For example, we might have  $w = 2\overline{4}3\overline{1}7\overline{5}6$ . (To save space, we draw the negative signs on top of the numbers.)

#### Machines for $B_n$

• Machine  $\ell$  can swap two adjacent entries or change the sign of the leftmost entry (each costs 1).

• Machine *a* can (each costs 1) :

Shuffling: swap a pair of entries at positions i and jDouble unsigning: swap a pair of entries at positions i and j and change both signs

Single unsigning: change the sign of the entry at position i

• Machine *d* costs

Shuffling: j - i (as for permutations)

Double unsigning: i + j - 1

```
Single unsigning: i
```

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Length for  $B_n$ 

The cost for machine  $\ell$  is the total count of the following:

- Positions i < j with w(i) > w(j)
- Positions i < j with w(i) + w(j) < 0
- Positions *i* with w(i) < 0

For  $w = 2\overline{4}3\overline{1}7\overline{5}6$ , we have

 $\ell(w) = (3 + 1 + 2 + 1 + 2) + (2 + 3 + 1 + 1) + 3 = 19$ , with sorting algorithm

 $\begin{array}{l} 2\bar{4}3\bar{1}\textbf{75}6 \rightarrow 2\bar{4}3\bar{1}\bar{5}\textbf{76} \rightarrow 2\bar{4}3\bar{1}\bar{5}67 \rightarrow 2\bar{4}3\bar{5}\bar{1}67 \rightarrow \cdots \rightarrow \bar{5}\bar{4}\bar{1}2367 \\ \rightarrow 5\bar{4}\bar{1}2367 \rightarrow \cdots \rightarrow \bar{4}\bar{1}23567 \rightarrow 4\bar{1}23567 \rightarrow \cdots \rightarrow 1234567 \end{array}$ 

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#### Oddness of a signed permutation

# We can have a sum $\oplus$ of signed permutations and sum decompositions defined by ignoring the signs. For example, $2\bar{4}3\bar{1}7\bar{5}6=2\bar{4}3\bar{1}\oplus 3\bar{1}2$ is the sum decomposition.

Given a signed permutation w, define the **oddness** of w to be the number of blocks in the sum decomposition with an odd number of signed elements, denoted o(w).

The negative identity  $\overline{1}\cdots \overline{n}$  is the oddest element, with oddness n.

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The negative identity  $\overline{1} \cdots \overline{n}$  is the oddest element, with oddness *n*.

#### Depth for a signed permutation

#### **Theorem** [BBNW, 2015] We have the following formula for depth for $B_n$

$$d(w) = \left(\sum_{w(i)>i} (w(i)-i)\right) + \left(\sum_{w(i)<0} |w(i)|\right) + \left(\frac{o(w) - neg(w)}{2}\right).$$

Single unsigning moves are slightly expensive, and o(w) counts how many times they need to be used.

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#### Algorithm for signed permutations

# To sort a signed permutation w using the minimum depth, we do the following to each block in the sum decomposition:

- 1. If possible apply a shuffling move to positions *i* and *j*, where x = w(i) is the largest positive entry in *w* with x > i, and y = w(j) is the smallest entry in *w* with  $i < j \le x$ . Repeat this step until there is no positive entry x = w(i) with x > i.
- If there are at least two negative entries, apply a double unsigning move at positions i and j, where x = w(i) and y = w(j) are the two negative entries of largest absolute value in w, and go back to Step 1.
- 3. If there is one negative entry, apply a single unsigning move the negative entry, and go back to Step 1.

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#### Algorithm for signed permutations

To sort a signed permutation w using the minimum depth, we do the following to each block in the sum decomposition:

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# Algorithm example

For 
$$w = 2\overline{4}3\overline{1}7\overline{5}6 = [2\overline{4}3\overline{1}] \oplus [3\overline{1}2]$$
, the formula gives  $d(w) = (1+2) + (4+1+5) + (1-3)/2 = 12$ 

# $\begin{array}{c} 2\bar{4}3\bar{1}\_\textbf{75}6 \xrightarrow{1} 2\bar{4}3\bar{1}\_\textbf{576} \xrightarrow{1} 2\bar{4}3\bar{1}\_\textbf{567} \xrightarrow{5} \textbf{2}\overline{\textbf{4}}3\bar{1}\_\textbf{567} \\ \xrightarrow{1} \bar{\textbf{4}}23\bar{\textbf{1}}\_\textbf{567} \xrightarrow{4} 1234567 \end{array}$

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# The group $D_n$

Consider

$$D_n = \{w \in B_n \mid neg(w) \equiv 0 \pmod{2}.$$

 $\bullet$  Machine  $\ell$  :

The double unsigning move swapping the leftmost entries is now a move for Machine  $\ell$ , single unsigning moves are banned !

• Machine *d* :

The costs for double unsigning moves for Machine d go down by 1, hence it is equal to i + j - 2.

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## Sum decompositions for $D_n$

For  $D_n$ , we need to distinguish between two types of sum decompositions. A **type D decomposition** requires that each block have an even number of negative entries, while a **type B decomposition** does not.

If  $w = \overline{2}134\overline{5786}$ , then  $w = \overline{2}134\overline{5} \oplus \overline{231}$  is the **type D decomposition**,  $w = \overline{2}1 \oplus 1 \oplus 1 \oplus \overline{1} \oplus \overline{231}$  is the **type B decomposition**.

Define **oddness** in type D (denoted  $o^D(w)$ ) as the number of type B blocks minus the number of type D blocks (so  $o^D(w) = 3$ ).

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#### Depth for an even signed permutation

**Theorem** [BBNW, 2015] We have the following formula for depth for  $D_n$ 

$$d(w) = \left(\sum_{w(i)>i} (w(i)-i)\right) + \left(\sum_{w(i)<0} |w(i)|\right) + \left(o^{D}(w) - neg(w)\right).$$

The D-oddness counts the "wasted" moves that are needed to join type B blocks so that we can perform the needed double unsigning moves.

## Minimizing over products

Let (W, S) be a Coxeter group, and T its set of reflections

$$\mathcal{T}:=\{\textit{wsw}^{-1}\mid \textit{s}\in\textit{S},\textit{w}\in\textit{W}\}$$

We can rephrase the definition of  $\ell(w)$  and a(w) as

$$\ell(w) = \min\{k \in \mathbb{N} \mid w = s_1 \cdots s_k \text{ for } s_i \in S\}$$

and

$$a(w) = \min\{k \in \mathbb{N} \mid w = t_1 \cdots t_k \text{ for } t_i \in T\}$$

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#### Depth in terms of roots

Let  $\Phi = \Phi^+ \cup \Phi^-$  be the **root system** for (W, S). The depth  $dp(\beta)$  of a positive root  $\beta \in \Phi^+$  is defined as

$$dp(\beta) = \min\{k \mid s_1 \cdots s_k(\beta) \in \Phi^-, s_j \in S\}.$$

There is a bijection between positive roots and reflections, and denote by  $t_{\beta}$  the reflection corresponding to the root  $\beta$ . For any  $w \in W$  Petersen and Tenner defined

$$d(w) = \min\left\{\sum_{i=1}^k dp(\beta_i) \mid w = t_{\beta_1} \cdots t_{\beta_k}, \ t_{\beta_i} \in T\right\}.$$

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**Comparing Costs** 

#### Algebraic meaning and algebraic motivation

#### Since for any reflection one has

 $d(t_{eta}) = dp(eta) = rac{1 + \ell(t_{eta})}{2}, \hspace{0.2cm} ext{(these are the costs of the machines } d)$ 

then

$$d(w) = \min\left\{\sum_{i=1}^k \frac{1+\ell(t_i)}{2} \mid w = t_1 \cdots t_k \text{ for } t_i \in T\right\}.$$

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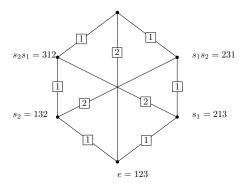
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#### Undirected paths in the weighted Bruhat order

 $s_1 s_2 s_1 = s_2 s_1 s_2 = 321$ 



This means that the depth of wis equal to the minimal cost of an undirected path going from e to win the Bruhat graph of Wwhere each edge is labeled by  $t \longrightarrow (1 + \ell(t))/2$ 

#### BRUHAT GRAPH OF $S_3$

Riccardo Biagioli (Lyon 1) Eli Bagno, Mordechai Novick (Jerusalem College of Tech.) and Alexander Woo (U. Idaho)

Depth for classical Coxeter groups

## Increasing paths, reduced factorizations, and weak order

Our algorithms provide factorizations

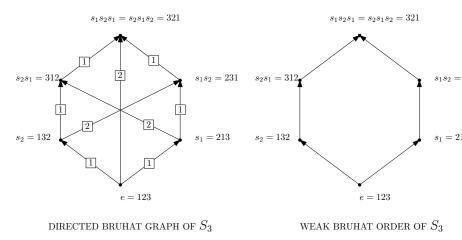
 $w = t_1 \cdots t_k$  such that  $d(w) = d(t_1) + \cdots + d(t_k)$ 

with the properties that:

- ▶  $\ell(w) = \ell(t_1) + \cdots + \ell(t_k)$ . When this happens we say that the depth is **realized by a reduced factorization**.
- Hence we can restrict our checking only to increasing paths in the Bruhat graph.
- Moreover  $e \prec t_1 \prec t_1 t_2 \prec \ldots \prec t_1 t_2 \cdots t_k$ , where  $\prec$  denotes the **weak Bruhat order**.

Image: A math a math

#### Directed paths in the weighted Bruhat order



#### Reduced reflection length

#### Define the **reduced reflection length** a'(w) as

$$a'(w) = \min\left\{k \in \mathbb{N} \mid w = t_1 \cdots t_k \text{ for } t_i \in T \text{ with } \ell(w) = \sum_{i=1}^k \ell(t_i)
ight\}$$

Since in classical Coxeter groups, depth can always be realized by a reduced factorization, we have

$$d(w) = \min_{t_1 \cdots t_k} \frac{\sum_i 1 + \ell(t_i)}{2} = \frac{a'(w) + \ell(w)}{2}$$

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# Comparing length and depth

An element in a Coxeter group (W, S) is **short-braid-avoiding** if no reduced decomposition (product of simple reflections realizing w) has a consecutive subexpression  $s_i s_j s_i$ , with  $s_i, s_j \in S$ .

#### Theorem [BBNW, 2015]

 $d(w) = \ell(w)$  if and only if the depth of w is realized by a reduced factorization and w is short-braid-avoiding.

Since the depth is always realized by a reduced factorization in  $S_n$ ,  $B_n$ , and  $D_n$ , this shows that  $d(w) = \ell(w)$  in those groups if and only if w is short-braid-avoiding.

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#### Short-braid-avoidance in $B_n$ and $D_n$

For permutations, this reproves the Petersen–Tenner theorem that  $d(w) = \ell(w)$  if and only if w is **fully commutative**, which is characterized by Billey-Jockusch-Stanley avoiding 321.

In  $B_n$ , short-braid-avoiding is equivalent to Stembridge's notion of **fully commutative top-and-bottom**, which is characterized by avoiding  $1\overline{2}$ ,  $\overline{12}$ ,  $\overline{21}$ ,  $\overline{321}$ ,  $\overline{321}$ , and 321

In  $D_n$  (and any simply-laced group), short-braid-avoiding is equivalent to being **fully commutative**, which is characterized by Billey-Postnikov avoiding 321. (This is avoiding 321 as a permutation of  $\{\pm 1, \ldots, \pm n\}$ , not allowing the simultaneous use of opposite entries.)

# Achieving the lower bound

The elements for which a(w) = d(w) (and hence both are equal to  $\ell(w)$ ) are the **boolean elements**, where no reduced decomposition has any simple reflection more than once. These are characterized by avoiding 10 patterns for  $B_n$  and 20 for  $D_n$  (Tenner).

The more general question of when  $d(w) = (a(w) + \ell(w))/2$ seems hard and is not characterized by pattern avoidance.

# Problems

- How many elements of  $B_n$  and  $D_n$  have depth k?
- ► Find the generating function for depth in B<sub>n</sub> or D<sub>n</sub> (See Guay-Paquet-Petersen for S<sub>n</sub>)
- Characterize depth for affine Coxeter groups.
- Is depth realized by a reduced factorization into reflections for all elements in all Coxeter groups?
- ► Is there a characterization or a formula for the reduced absolute length a'(w) for general Coxeter groups ?

#### Thank you

#### Thank you for your attention!