ISSN 1464-8997 343

Geometry & Topology Monographs
Volume 2: Proceedings of the Kirbyfest
Pages 343{348

Cusp equivalence between smooth embeddings of the 2{sphere in 4{space

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Abstract If the fundamental group of the complement of a smooth embedding $f \colon S^2 = \mathbb{R}^4$ is a cyclic group, the map can be deformed to the standard embedding by a generic one-parameter family with at most cusp singularities. If two smooth embeddings are connected by such a deformation, they will be called cusp equivalent. We will discuss the relation of three equivalences of smooth $2\{\text{knots } S^2 = \mathbb{R}^4; \text{ cusp equivalence, stable equivalence and weakly stable equivalence.}$

AMS Classi cation 57Q45; 57R45

Keywords Cusp, generic deformation of maps, smooth 2{knots, stable equivalence

1 Introduction

First we present the following theorem. We say that f has a *cusp* singularity at = 0 if $f(x;y) = (x^2;y;x(-x^2-y);xy)$ or $f(x;y) = (x^2;y;x(-x^2-y);xy)$ for some local coordinates of S^2 and \mathbb{R}^4 which are compatible with the orientations. The former is called a *cusp birth* and the latter a *cusp death*.

Theorem 1 If the fundamental group of the complement of a smooth embedding $f: S^2 ext{ } ext{ } ext{ } ext{is a cyclic group, then there is a generic one-parameter family of smooth maps } f_t: S^2 ! ext{ } ext{ }$

If f_t has a rst cusp singularity at t_1 , then f_t is an embedding for $t < t_1$ and f_t has a self-intersection point for $t_1 < t < t_1 + \ldots$ The second cusp either leads a birth of another self-intersection point or leads to the death of the rst self-intersection point and so on. A self-intersection point appears or disappears

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at a cusp birth or a cusp death respectively. Theorem 1 is easily extended to a connected embedded surface in \mathbb{R}^4 . In the case of non-orientable surfaces there are several unknotted embeddings which are not isotopic because they have di erent normal Euler numbers but they are connected by such a deformation. Kamada also gave a proof of the generalized version of Theorem 1 in [2].

Let $f_0(S^2)$ and $f_1(S^2)$ be the image of two embedded 2{spheres. These 2{knots can be equivalent in the following three senses.

- (1) They are *cusp equivalent* if they are connected by a generic one-parameter family ff_tg of smooth maps such that f_t is a self-transverse immersion except for nitely many values of t at which f_t has only one cusp singularity.
- (2) They are *stably equivalent* if they are ambient isotopic after trivial 1{ handles are attached. That is, they are ambient isotopic after a genus g unknotted orientable surface is attached as a connected summand to each.
- (3) They are *weakly stably equivalent* if, for some n = 0, they are ambient isotopic in $\mathbb{R}^4 \# (\#_n S^2 = S^2)$.

If f_t is a generic deformation with at most cusp singularities, then the fundamental group of the complement is kept constant during the deformation. We have the following theorem.

Theorem 2 Assume that two smooth $2\{knots\ f_0:\ S^2\ \mathbb{R}^4\ and\ f_1:\ S^2\ \mathbb{R}^4\ are\ cusp\ equivalent.$ Then they are stably equivalent.

Theorem 2 is easily generalized to the case of embedded orientable surfaces of positive genus. In the case of embedded non-orientable surfaces we need the additional condition that they have the same normal Euler numbers.

Theorem 3 Stably equivalent $2\{knots\ S_0^2\ \mathbb{R}^4\ and\ S_1^2\ \mathbb{R}^4\ are\ weakly\ stably\ equivalent.$

Theorem 1 should be known to specialists who are familiar both with 2{knot theory and singularity theory. But since it would give a starting point for a possible proof of the smooth 4{dimensional unknotting conjecture, I would like to dedicate this short paper to Professor R Kirby. I would also like to thank the referee who read the manuscript carefully and o ered a beautiful gure to simplify the proof of Theorem 2.

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2 Proof of the Theorems

Proof of Theorem 1 Since any two maps of S^2 into \mathbb{R}^4 are mutually homotopic, there is a generic one-parameter family of smooth maps f_t : S^2 ! \mathbb{R}^4 connecting f_0 and f_1 . By dimensional reasoning, the generic births and deaths of self-intersection points have only two types; nger moves and cusps. In fact at a nite number of t's the image of f_t has a cusp or a partial tangency of two local sheets. By a nger move we mean the local deformation including the latter non-transverse case; a nger pushes a local sheet until it penetrates another local sheet. We get a pair of self-intersection points after the penetration with one plus and one minus intersection number. Note that the reverse process of the nger move is a Whitney trick. We may think that the nger move follows that connects two points of S^2 . If the fundamental group of the complement is a cyclic group generated by the element encircling the surface, is homotopically trivial relative boundary and hence isotopically the curve trivial; so, we get a $2\{\text{disk }D\text{ with two corners and }@D=$ $\int (D \setminus S^2)$. Now it is not di cult to decompose this nger move into two cusp births.

The reverse deformation around the cusp birth, that is, the cusp death process can be described by the collapsing of a $2\{\text{disk }D \text{ with one corner such that } @D = D \setminus \text{fimmersed } S^2g \text{ and the corner point on the boundary is the self-intersection point. Moreover we have two types of cusps for the cusp birth; one gives a positive intersection point and another gives a negative one for the appearing immersed surface. If the nger move is isotopically trivial, we can construct a pair of disjoint collapsing <math>2\{\text{disks for the pair of positive and negative self-intersection points and get a pair of positive and negative cusps.}$ This completes the proof of Theorem 1. For another proof one may consult the manuscript written by Kamada [2].

Before giving a proof of Theorem 2 we recall the de nition of trivial 1{handles. An embedded product, B /, of a 2{disk B and an interval / in \mathbb{R}^4 is said to span S^2 as a 1{handle if (B /) \ $S^2 = B$ f0;1g \ S^2 and the surface obtained by the surgery according to B / has an orientation compatible with the original one. The circle = @B 1=2 parallel to the boundary of @B / is considered. The 1{handle is called *trivial* if there is a 2{disk D such that D \ (B /) (B /) (B / (B /) (B / (B /) (B / (B /

By a *smoothing of a transverse double point* we mean replacing a neighborhood of the transverse double point with a standard annulus connecting the components of a Hopf link in the boundary 3{sphere. When the surface is oriented,

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the smoothing should respect the orientation and the isotopy class of the resulting surface is uniquely determined. Since a cusp birth is described also by $f(x;y) = (x^2;y;x(-x^2-y^2);xy)$, an oriented smoothing of the double point appearing at the cusp birth is shown in Figure 1.

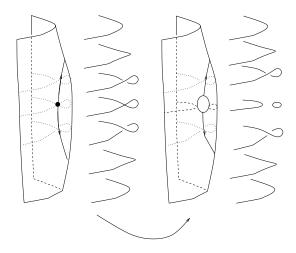


Figure 1: Smoothing a double point

We can not easily B / and D of a trivial 1{handle in the gure. If the sign of the cusp birth is reversed, the upper and lower curves at the crossing in the gure are reversed. So, we obtain:

Lemma Let F_0 be an oriented immersed surface in \mathbb{R}^4 , and let F_1 be a surface obtained from F_0 by a single cusp birth. Let F_2 be obtained from F_1 by smoothing the double point that appears following the cusp birth. Then F_2 is obtained from F_0 by surgery along a trivial 1{handle.

Proof of Theorem 2 Let $f_1(S^2) = S_1^2$ and $f_2(S^2) = S_2^2$ be embedded 2{ spheres in \mathbb{R}^4 that are cusp equivalent. The one-parameter family ff_tg can be deformed so that any cusp birth takes place at t < 1=2 and any cusp death takes place at t > 1=2. So we may assume that there is an immersed 2{sphere $f_{1=2}(S^2) = S$ in \mathbb{R}^4 such that S can be obtained from either S_1^2 or S_2^2 by attaching m cusps for some m. Let F be the embedded surface obtained from S by smoothing all the double points of S. The result follows from the previous lemma.

I thank the referee for o ering the use of Figure 1 which simpli es the proof of Theorem 2 greatly.

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Proof of Theorem 3 The surface which is obtained by attaching *n* trivial 1{handles is a connected sum of the original 2{knot and an unknotted surface *F* of genus *n* in the sense of [1]. Since the bounding solid tori for the unknotted surfaces F are ambient isotopic to each other by Corollary 1.6 of [1], we may assume that there is an orientation preserving di eomorphism h of \mathbb{R}^4 to itself which not only satis es $h(S_0^2 \# F) = S_1^2 \# F$ but also preserves the circles determined by the trivial 1{handles. Now we consider each trivial 1{handle. Perform surgery along the loop on the embedded surface which intersects the circle at one point for the trivial 1{handle recursively. We have to respect the stable framing when making the surgery. Then we get a 2{knot in the new ambient manifold, the connected sum of \mathbb{R}^4 with n copies of S^2 D_s be the core 2{disk of the surgery disk and D_o the original Whitney type $2\{\text{disk for the trivial }1\{\text{handle. The }2\{\text{disks }D_{o}\text{'s depend on each of the original}\}\}$ 2{knots. If we do surgery on the new ambient manifold along each 2{sphere $D_s [D_0]$, we get the original 2{knot in \mathbb{R}^4 . So, doing the reversing surgery ntimes for the complement of each of S_0^2 and S_1^2 again, we get Theorem 3.

3 On the generalization

The generalization of Theorem 1 to an embedded connected surface in \mathbb{R}^4 is straightforward.

In the case of $\mathbb{R}P^2$ we have a generic one-parameter family with only a pair of cusp births and deaths connecting the unknotted surfaces with normal Euler numbers 2 and -2. Here the normal Euler number means half of the intersection number of the zero section of the induced disk bundle for the normal bundle of the immersed unoriented surface with respect to its orientable 2{covering.

The proof of Theorem 2 is easily generalized to an oriented surface of positive genus because the sign of a cusp birth or death is determined by the intersection number of the self-intersection point of the central oriented immersed surface. Also, if the intersection number of the self-intersection point is positive or negative, its contribution to the normal Euler number of the immersed surface is -2 or +2 respectively [3] and the procedure of Lemma annuls this contribution in the case of oriented smoothing.

But in the case of non-orientable surfaces we cannot distinguish a positive or negative cusp after it turns into a self-intersection point. So, a double point which appears at a positive cusp birth may terminate at a negative cusp death. In this case the smoothing double point cannot respect the local orientation 348 Takao Matumoto

near the cusp and if the cusp birth is smoothed by attaching a trivial 1{handle then the cusp death is smoothed by attaching two unknotted $\mathbb{R}P^2$'s with the same Euler number. Nevertheless, if the normal Euler numbers of two embeddings f_0 and f_1 are the same, the number of positive cusp births and positive cusp deaths should be equal and similarly the number of negative ones. Hence, if a self-intersection point born at a positive cusp dies at a negative cusp, there is also a self-intersection point born at a negative cusp and dieing at a positive cusp and vice versa. So, if the cusp births are smoothed by attaching 1{handles, then the cusp deaths are smoothed by attaching the connected sum of unknotted tori and $\mathbb{R}P^2$'s with zero total Euler number. Since the connected sums of the unknotted $\mathbb{R}P^2$ with the unknotted torus and with two unknotted $\mathbb{R}P^2$'s with Euler number -2 and 2 are isotopic, cusp equivalent non-orientable surfaces with the same Euler number are stably equivalent after possibly taking connected sum of each with an unknotted $\mathbb{R}P^2$.

If the notion of stable equivalence for non-orientable surfaces is enlarged to include the connected sum with unknotted $\mathbb{R}P^2$'s, then we can drop the hypothesis that the normal Euler numbers are the same.

As for Theorem 3, if the 1{handles are preserved by an ambient isotopy for stably equivalent embedded surfaces, they are easily shown to be weakly stably equivalent. We expect this to be true in general but we might have some di culties even in the orientable case.

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Received: 30 December 1998 Revised: 12 April 1999